# A Deeper Look at the Impact of Driving Automation on Freeway Performance 

The Case of the QEW in the Greater Toronto Area

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## Our Main Question:

-- Vehicle Automation and Connectivity impact on Traffic

## Can Smart Vehicles Lead to Dumb Traffic?



## Freeway Control and Management with VACs

-- Vehicle Automation and Connectivity Related

Technical Challenges and Opportunities
$>$ Smart cars can lead to dump traffic and exacerbate congestion
> New intelligent control methods that exploit VACs: Open area of research
$>$ Recent AI and Deep Learning advances are very promising
$>$ Advances in v2i communication (DSRC, 5G), Smart Edge and Cloud Computing, together with AI, offer opportunity for $21^{\text {st }}$ Century traffic management

## Freeway Control and Management with VACs

-- Vehicle Automation and Connectivity Related

## How - Possible Approaches

$\checkmark$ Adaptive Cruise Control (ACC): headway and acceleration optimisation
$\checkmark$ Dynamic Speed Adaptation (DSA), combined with Ramp Control
$\checkmark$ Multi-agent control of headway and speed, via infrastructure-2vehicle commands

## Potential Achievements

Potential for more than $50 \%$ reduction in delays time spent in congestion
$\checkmark$ Significant enhancement in safety and reduction in accidents


## The Impact of Adaptive Cruise Control on Traffic Operation

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## Outline: What are the research questions?

## $\square$ Step (1): Quantification

- Q1: What is the impact of desired headways of ACC-equipped vehicles on freeway performance (speeds, delay and throughput)?
- Q2: What is the impact of reaction time of ACC-equipped vehicles on freeway performance?
- A deeper look into results:
- Q3: How does the headway distribution look like and how it relates to throughput?
- Q4: Do target headways materialize?
-On uninterrupted freeway (no bottlenecks, on-ramps, etc.)
-On a realistic urban freeway with bottlenecks and ramps.
- Q5: If target headways don't materialize, is there still an impact on performance?
- Q6: What is the impact of traffic demand and prevailing congestion levels on the materialized headways?
- Conclusions and insights
$\square$ Next step: Exploitation (Dynamic headway control)


## Step (1): Dynamic Network Modeling with Automation (Quantification)

Literature review
State-of-art of the VACS implications on the network performance.

Building the road network

Modelling of ACC systems

## ACC Quantification

- ACC models coded and embedded in Aimsun under various penetration rates.
- Analysis and quantification of the effects of the modelled ACC systems on the network performance.

Conclusions/Recommendations

- Conclusions and recommendations of the use of VACS.


# Q1: What is the impact of desired headways of ACC-equipped vehicles on freeway performance? 

## Step (1): Quantification

## Assumptions:

- Gipps model for manually-driven vehicles (Aimsun default).
- IDM model for ACC equipped vehicles.
- Smaller reaction times for ACC equipped vehicles than that for manually-driven vehicles. ( 0.6 sec reaction time)
- Three headway scenarios considered: $0.8 \mathrm{~s}, 2.0 \mathrm{~s}$ and a range between o.8-2.0s.
- Performance metrics: average delay, average speed, average throughput.


## QEW subnetwork

- Subnetwork of the GTA model: Extracted from a bigger Aimsun simulation model covering most of the GTA.
- Extending for about 45 km .


Flow direction

## Performance Results: Impact of desired headways



## Q2: What is the impact of reaction time of ACCequipped vehicles on freeway performance?

## Step (1): Quantification

## Assumptions

- Gipps model for manually-driven vehicles (Aimsun default).
- IDM model for ACC equipped vehicles.
- Reaction times of ACC equipped vehicles equal to reaction times of manually-driven vehicles. (1.2 sec reaction time)
- Effect of reaction time increase/decrease.
- Isolate impact of headway without impact of reaction time.
- Three headway scenarios considered: $0.8 \mathrm{~s}, 2.0 \mathrm{~s}$ and a range between $0.8-2.0$.
- Performance metrics: average delay, average speed, average throughput.


## Performance Results: Impact of reaction time

Delay Difference (\%)




## Speed Profiles - o.8s Headway



Smaller Reaction times (0.6s)




## Speed Profiles - 0.8-2.os Headway



Smaller Reaction times (0.6s)


## Speed Profiles - 2.0s Headway



Smaller Reaction times (0.6s)


Higher Reaction Times (1.2s)


## Observations and Insights (1)

- Shorter headways lead to better performance.
- For both reaction times scenarios considered.
- Extent of improvement quantified as previously shown.
- Smaller reaction times lead to better performance.
- Better prevailing traffic conditions $\rightarrow$ better speed profiles observed.
- Performance improvement as penetration rate increases.
- Higher reaction times:
- o.8s and range headway:
- Delay and Speed $\rightarrow$ improvement with penetration rate increase.
- Throughput $\rightarrow$ decrease as penetration rate increase (gets better at 100\%) $\rightarrow$ investigated next. - 2s headway:
- Performance deterioration as penetration rate increase (gets better at 100\%).


## A deeper look into results

## Q3: How does the headway distribution look like and how it relates to throughput?

# Q3: How does the headway distribution look like and how it relates to throughput? Headway distribution - 0.6s reaction time - 100\% penetration 

Headway Distribution $0.8 \mathrm{~s}-0.6 \mathrm{~s}$ reaction time Whole QEW

■IDM 0.8s $\square$ Base Case


Median achieved headway


Headway Distribution [0.8-2.0]-0.6s reaction time Whole QEW
$\square$ IDM 0.8-2s $\square$ Base Case


Headway Distribution $2.0 \mathrm{~s}-\mathbf{0 . 6 s}$ reaction time Whole QEW
$\square$ IDM 2s Base Case


Average throughput results


Q3: How does the headway distribution look like and how it relates to throughput? Headway distribution $-1.2 s$ reaction time $-100 \%$ penetration


## A deeper look into results

Q4: Why don't target headways materialize?
Under what conditions?
Q5: If target headways don't fully materialize, do they still impact performance?

## Simple Link

- Single-lane 5 km stretch.
- No on-ramps or off-ramps
- For testing purposes.


## Simple Link Headway distribution



Headway 0.8-2.0s IDM 100\%
Simple link


Headway 2.0s IDM 100\%
Simple link


## Full Congested Freeway



Q4: Why don't target headways materialize? Q5: Impact on performance?
Headway distribution - o.6s reaction time - 100\% penetration

Headway Distribution $0.8 \mathrm{~s}-0.6 \mathrm{~s}$ reaction time
Whole QEW
$\square$ IDM $0.8 \mathrm{~B} \square$ Base Case


Speed - Headway 0.8s 100\% IDM - 0.6 RT



Headway Distribution [0.8-2.0] - 0.6s reaction time Whole QEW
$\square$ IDM 0.8-2s $\square$ Base Case


Headway Distribution 2.0 s - 0.6s reaction time
Whole QEW
$\square$ IDM 2s $\square$ Base Cas



Speed - Headway 0.8-2.0s 100\% IDM - 0.6 RT


9\% improvement

Speed-Headway 2.0s 100\% IDM - 0.6 RT


## Observations and Insights (2)

- For small ( 0.6 sec ) and high reaction time ( 1.2 sec ) scenarios:
- Throughput results are inline with the headway distribution results.
- On a simple link: target headways materialize.
- On full congested freeways:
- Longer target headways don't materialize because of congestion + many back-to-back bottlenecks + on-ramps and off-ramps.
- To be investigated next.


## Full Uncongested Freeway (Light Demand)

## Q6: Impact of demand and prevailing congestion conditions.

Q6: Impact of demand and prevailing congestion conditions Headway Distribution- 25\% Demand - o.6s reaction time - 100\% penetration

Headways for QEW with 25 \% Demand

$$
100 \% \text { IDM }-0.8 \mathrm{sec}
$$



Speed Vs Headway
100\% IDM - 0.8 s - $25 \%$ Demand QEW


Headways for QEW with 25 \% Demand 100\% IDM - 0.8-2.0 sec


Speed Vs Headway
100\% IDM - 0.8-2.0s- 25\% Demand QEW


Whole QEW - 25 \% Demand 100\% IDM - 2.0 sec - 0.6s RT


Speed Vs Headway
100\% IDM - 2.0 sec $-25 \%$ Demand QEW - 0.6s RT


Q6: Impact of demand and prevailing congestion conditions

## Headway Distribution- 50\% Demand - o.6s reaction time - 100\% penetration

Headways for QEW with 50\% Demand 100\% IDM - 0.8 sec


Speed Vs Headway
100\% IDM - 0.8 sec - 50\% Demand QEW


Whole QEW - 50 \% Demand 100\% IDM - $\mathbf{2 . 0} \mathbf{~ s e c}$


Speed Vs Headway
100\% IDM - $\mathbf{2 . 0}$ sec - 50\% Demand QEW


## Observations and Insights (3)

- On full uncongested freeways:
- Better chance to achieve long target headways.
- Short target headways do not materialize (cars not in car-following mode).
- Regardless of the materialized headway:
- Shorter headways lead to better performance.
- Longer headways lead to worse performance.
- Shorter reaction times lead to better performance.
- The extent of performance improvement/deterioration depends on prevailing traffic conditions (demand)


## Summary: What has been addressed?

$\checkmark$ Impact of desired headways of ACC-equipped vehicles.
$\checkmark$ Impact of reaction times of ACC-equipped vehicles.
$\checkmark$ Headway and throughput results are inline with each other.
$\checkmark$ Headway distribution on a test link (simple link).
$\checkmark$ Headway distribution on a congested freeway.
$\checkmark$ Headway distribution on an uncongested freeway.

## Next Steps: ACC Exploitation

## Control and Exploitation of ACC

## Conclusions/Recommendations

Implement base case control (ACC exploitation).

- On small stretch.
- On whole QEW network.


List limitations, insights and recommendations based on results.

- Benchmark for control strategy incorporating AI/DRL.

ACC/Headway/longitudinal control.

## Conceptualizing DRL approach

## Q\&A

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