Modelling Mobility Service Provision

iCity-CATTS Symposium: TRANSFORMATIVE TRANSPORTATION 2020 June 3, 2020 Francisco Calderón, PhD Candidate Eric J. Miller, PhD Department of Civil & Mineral Engineering University of Toronto





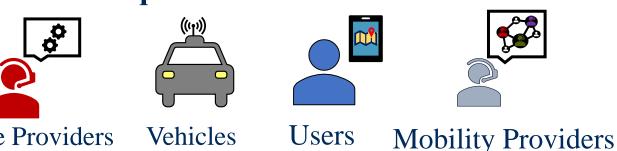
The Advent of Mobility Services





Modelling challenges

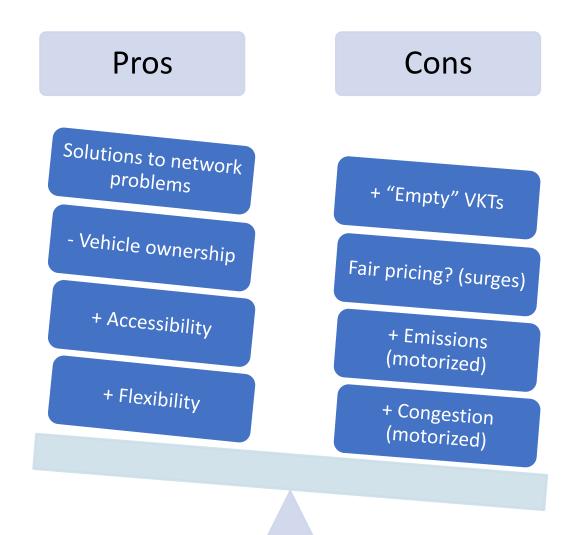
- How much does each "factor" really weigh?
- Speculative timelines, narrowed-down modelling scenarios
- Ever-changing service features/offerings
- What about large urban regions and multimodal transportation model systems?
- Agent-based microsimulation offers a policy-sensitive planning tool to ask "what if" questions and test scenarios



Service Providers







The first building block



Key propositions:

- Over-attention to AVs can be counter-productive, modelling driver activity is essential
- Mobility as a Service paradigm: important to keep doors open for mobility services operating in isolation
- Complexity of emerging mobility services requires modelling of service provision
- Operational activities are fairly generic among mobility service providers
 - Matching (users & vehicles), Fleet Rebalancing, Dynamic Pricing



Modelling foundation: Conceptual Framework



• Fully-developed framework under review in:

Transportation Letters



The International Journal of Transportation Research



- Conventional models cannot fully accommodate service provision:
 - How to account for dynamics? (pricing, tracking/managing vehicle fleet)
 - Where within our models would operational tasks "fit in"? (matching, rebalancing, etc.)
 - How to model driver activity?
- High flexibility and generality is required to address "volatility"

Some fundamental principles

Separate Services from Networks

- Conventional models embed PT service concept within networks
 - Fixed schedules and alignments
- Practical, but no longer feasible

SERVICE PROVISION







Some fundamental principles

Encapsulation & Clear Interfaces

- Isolate components
- Clearly defined interfaces to interconnect components are critical to achieve model integration
 - Trips still are the basic unit of analysis (I/O for all components)

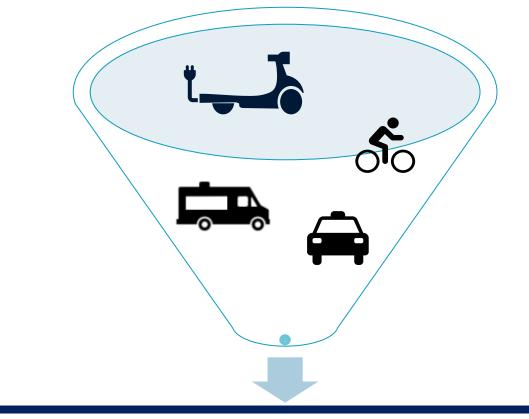




Some fundamental principles

Bottom-up approach

- Outline generic service provision process with ridehailing (most representative case in terms of operational activities)
- Several other services can be represented by one or more activities
 - At most, minor modifications to the service provision process thanks to generic tasks

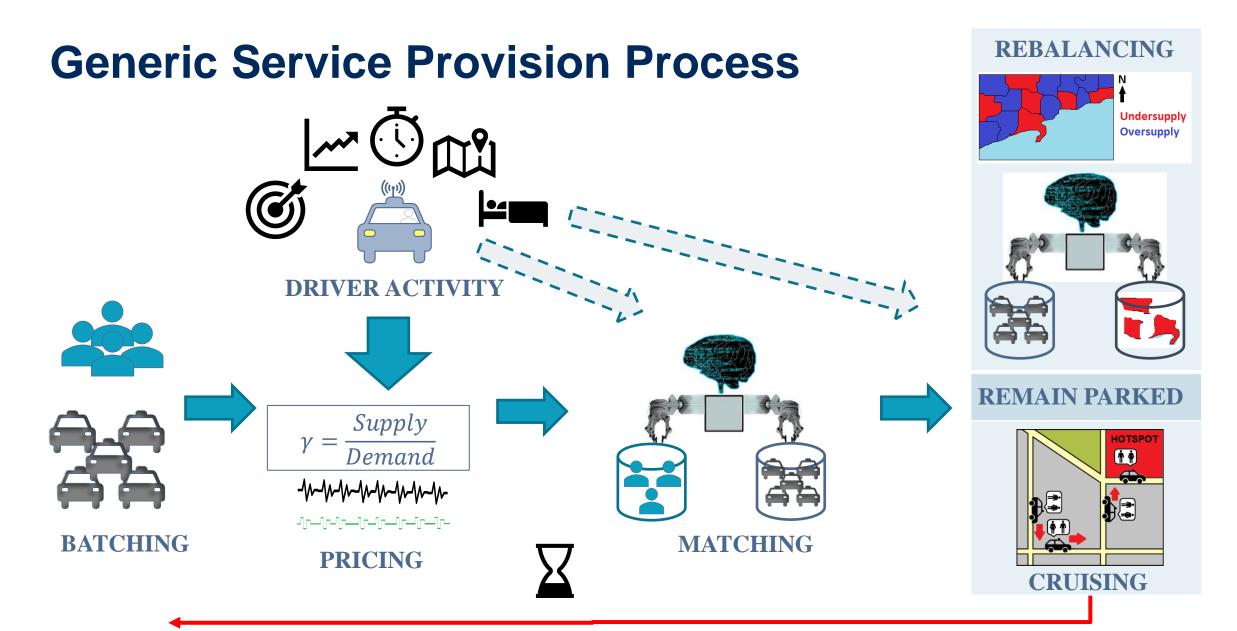


Matching / Rebalancing / Pricing / Driver Activity





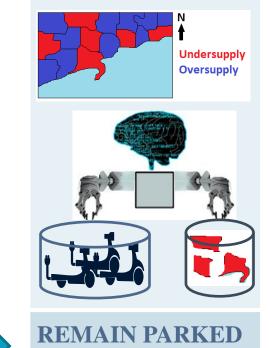
Microtransit icon retrieved from: https://medium.com/@namyoonkim/what-is-a-microtransit-service-part-1-decc757b6a45

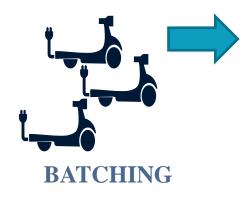




Generic Service Provision Process

REBALANCING



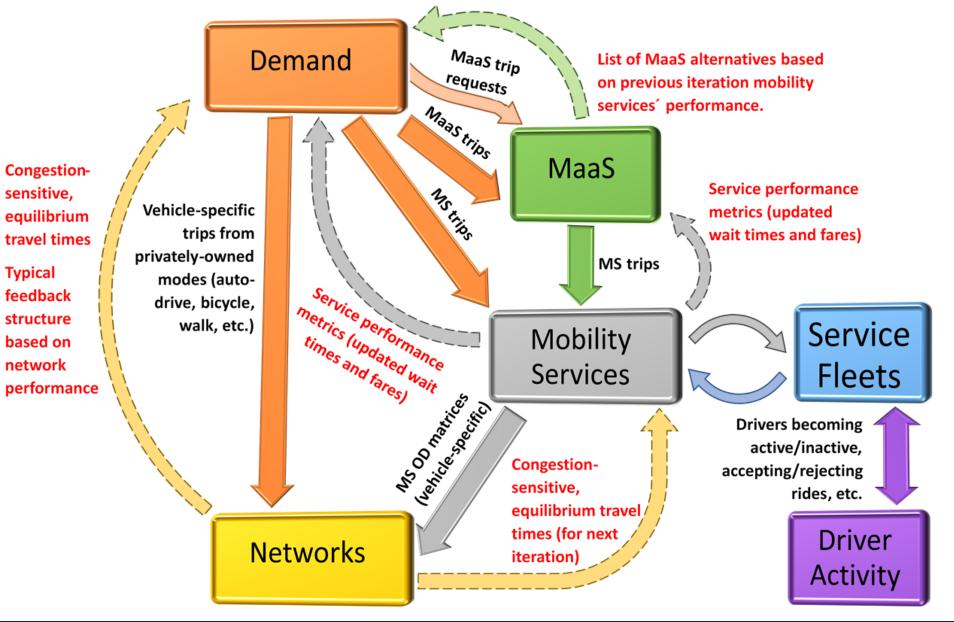


In-advance booking/ First-Come-First-Serve





Putting all the pieces together

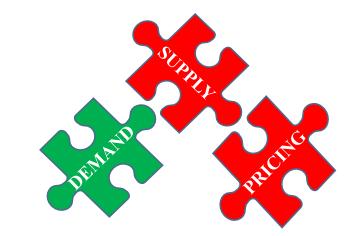




The Ridehailing use case

Limited data and operational knowledge!

- TTS 2016 included ridehailing for the first time
 - Sample size not enough for modelling service provision
- Vehicle For Hire Bylaw Review Project with the City of Toronto
 - Big data, but still only demand (realized trip records)





Procedia Computer Science Volume 151, 2019, Pages 745-750



A new outlook on ridehailing: spatiotemporal patterns and commuting analysis from the Greater Toronto and Hamilton Area

Francisco Calderón ª ⊠, Eric J. Miller ª

https://doi.org/10.1016/j.procs.2019.04.100 Under a Creative Commons license Get rights and content

open access

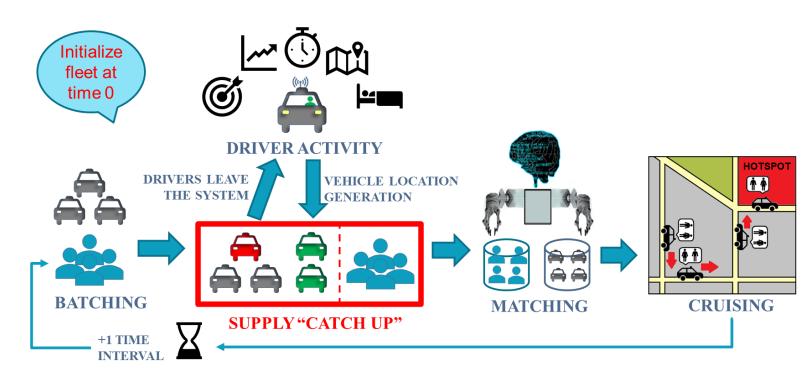


 "A Prototype Model of Ridehailing Service Provision" presented at:



 "Modelling Within-Day Ridehailing Service Provision with Limited Data" Forthcoming in:

Transport dynamics

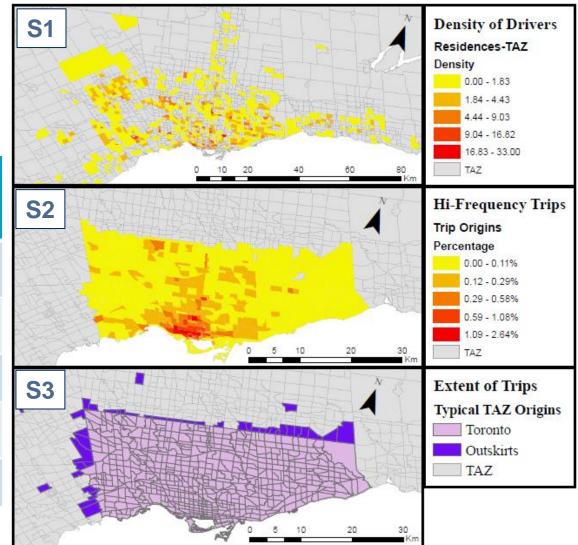






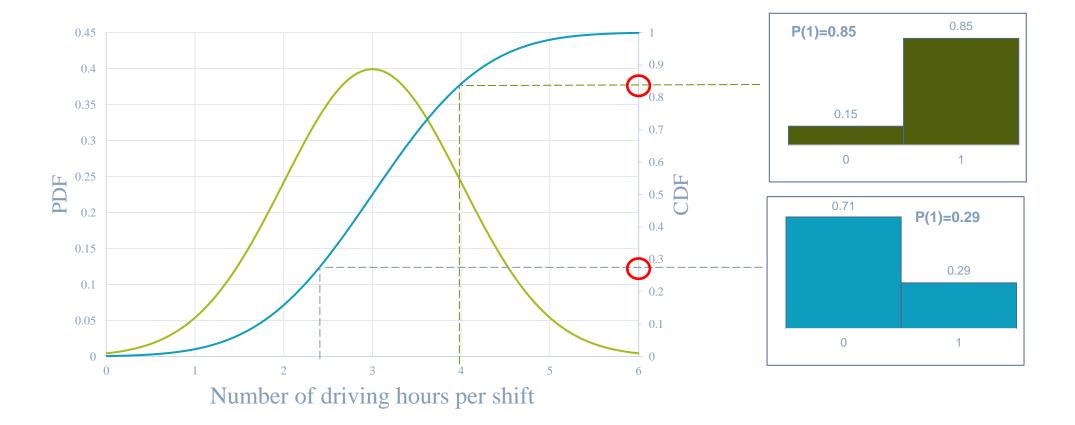
Driver Activity: Vehicle location generation

Time Period	Special Demand Patterns?	1st SHIFT	>1 SHIFTS
AM (6-9)	Commute Outskirts	Strategy 1	Strategy 1
MD (9-15)	CBD and business	Strategy 2	Strategy 3
PM (15-19)	Normal	Strategy 3	Strategy 2
EV (19-24)	Entertainment	Strategy 1	Strategy 2
ON (24-6)	Return home	Strategy 2	Strategy 2



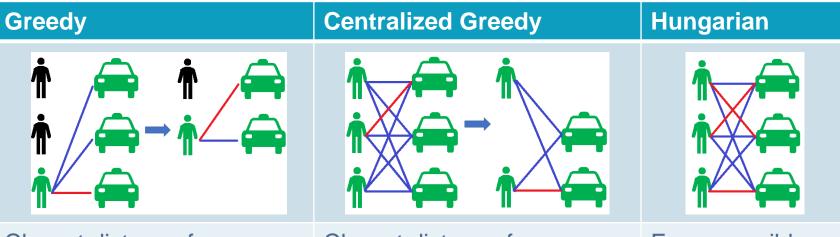


Driver Activity: vehicles leaving the system





Matching algorithms

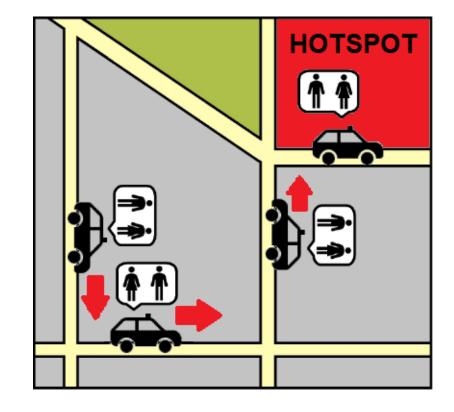


Closest distance from one random user to all available vehicles. Sequential, one match at a time. Random order of matches yields non-optimal outcomes Closest distance from any user to any vehicle, but still sequential, one match at a time. Order is now deterministic, yet still yields non-optimal outcomes Every possible match and matching order assessed simultaneously. This is an optimal assignment.



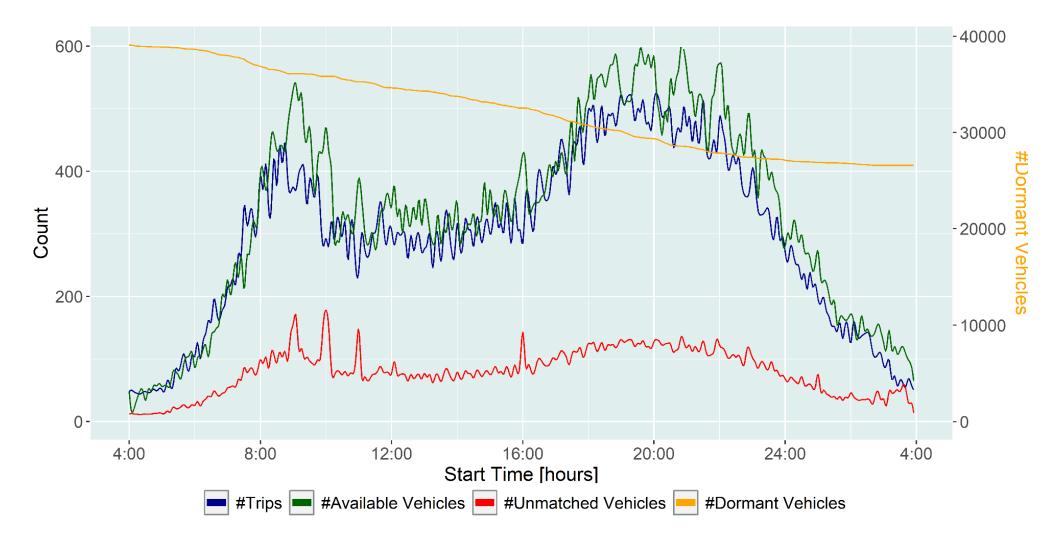
Cruising

- High uncertainty due to lack of data and evidence
 - Research suggests that ridehailing drivers are expected to park to a larger extent than taxis (Xu, Yin, and Zha 2017).
- **Assumed**: every time interval, 70% of *idle* drivers relocate to their nearest high-demand zone (top-30% ranked from historical demand)





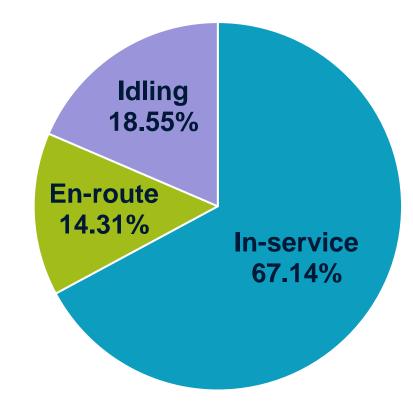
Model Outputs: Overall System Metrics





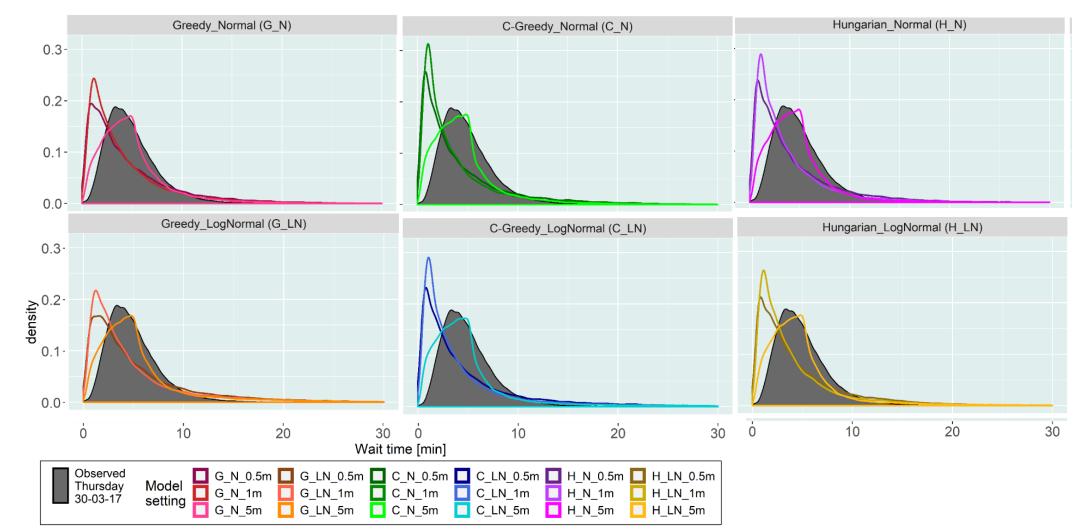
Model Outputs: VKT Breakdown

- Key metric for policy analyses of negative externalities, and to assess operational performance:
 - VKT by state.
 - Time by state.
 - Efficiency of service provision implicit in "state split".



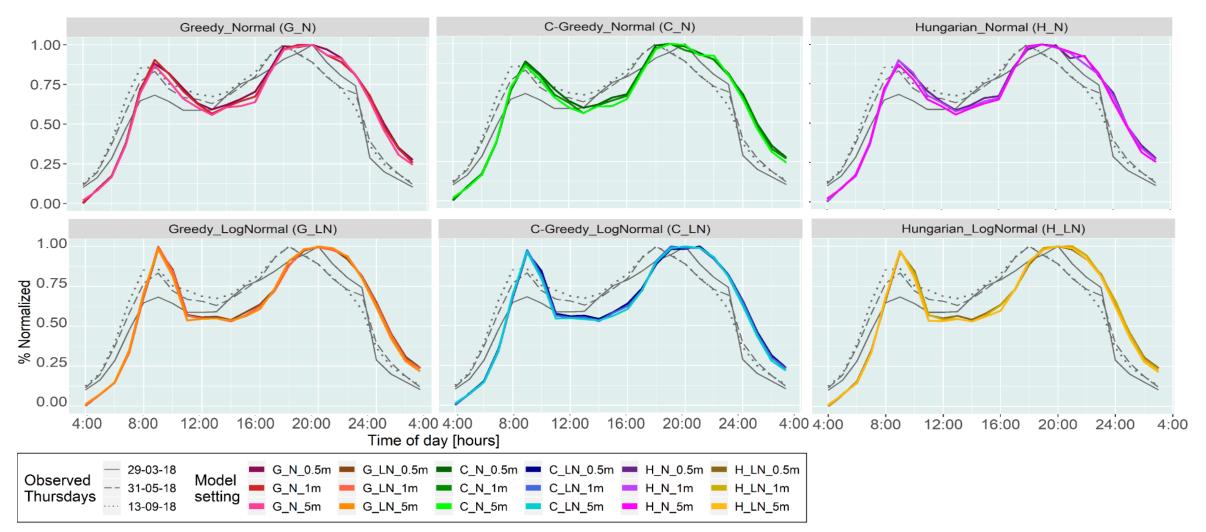


Performance Against Wait Time Distribution





Performance Against Unique Drivers per Hour





Towards a full-blown model: Data mining

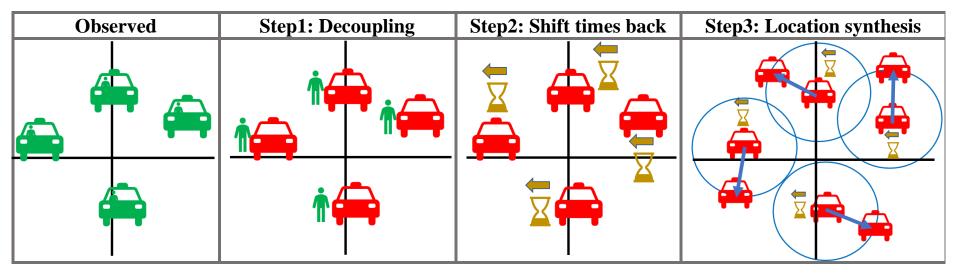
- Next steps: formal driver activity modelling and more elaborate representations of service providers' operational activities
- Richer dataset required
 - RideAustin: much smaller sample, but it includes driver IDs and enroute variables





Data mining: matching application

Infer vehicle locations



In-depth matching analyses (to be published)

- Impacts of algorithm, time step, overall problem size and unmatched agents
- Performance metrics considered include en-route VKT and computation times.
- Trade-offs among time interval, computation time, and degree of optimality.



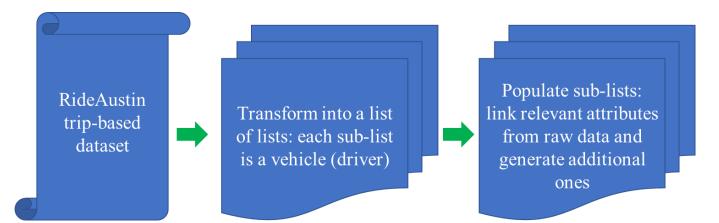
Data mining: matching application



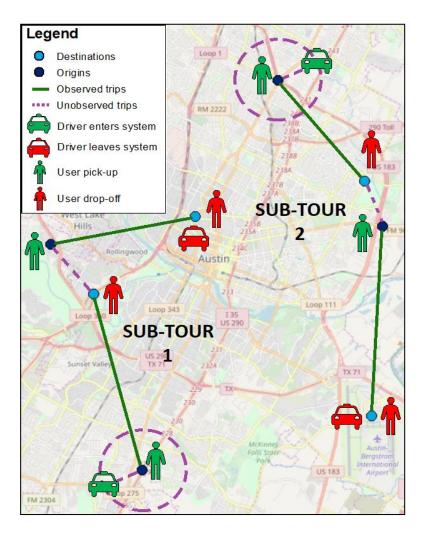


Data mining: driver activity application

Generate driver activity logs

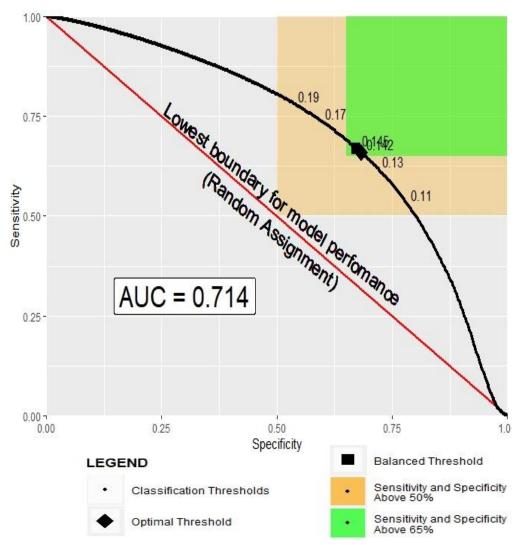


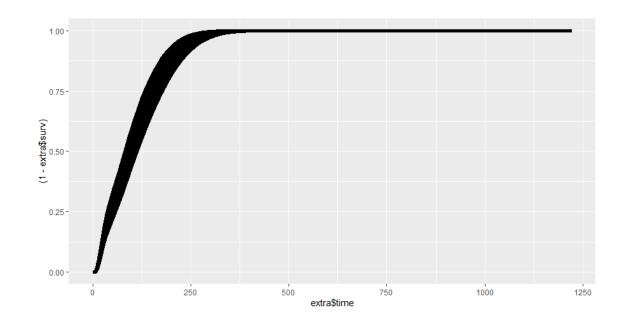
- Critical data input for **driver activity** modelling
- Hazard/Logit models for drivers' decisions/time to: enter and leave the system (to be published).
 Depend on several system-level and agent-level variables.





Data mining: driver activity application





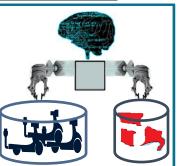


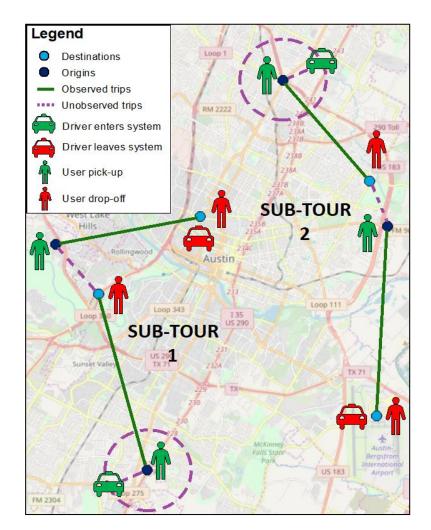
Data mining: rebalancing first steps

Identify potential rebalancing trips

- Idle time: e.g. >15 and <60 minutes
- En-route speed: e.g. >15 Km/h
- Subsequent trip attributes:
 - Distance: e.g. >8 Km
 - Originates at a "hotspot"?
- Ground truth information/data about rebalancing is very scarce currently, realistic modelling is not yet possible. However...









Applications

Future Work

- VKTs
- Emissions
- Congestion impacts
- Spatial analyses (equity and accessibility)
- Policy and regulation (test scenarios)
- Performance and operational assessment
- Impacts of emerging technologies (AVs and EVs)

- Higher-order matching algorithms
 - "Pooled" services
 - Non-myopic mechanisms
 - Reassignment of matches
- "Migrating" public transit into the service provision component
- MaaS implementations
- Implement more emerging mobility services, likely starting with bikesharing and e-scooters.



Thank You!

Questions/Comments

pancho.calderon@mail.utoronto.ca





A small example...

