

A Mesoscopic DTA Multi-Modal Aimsun Model for the GTA

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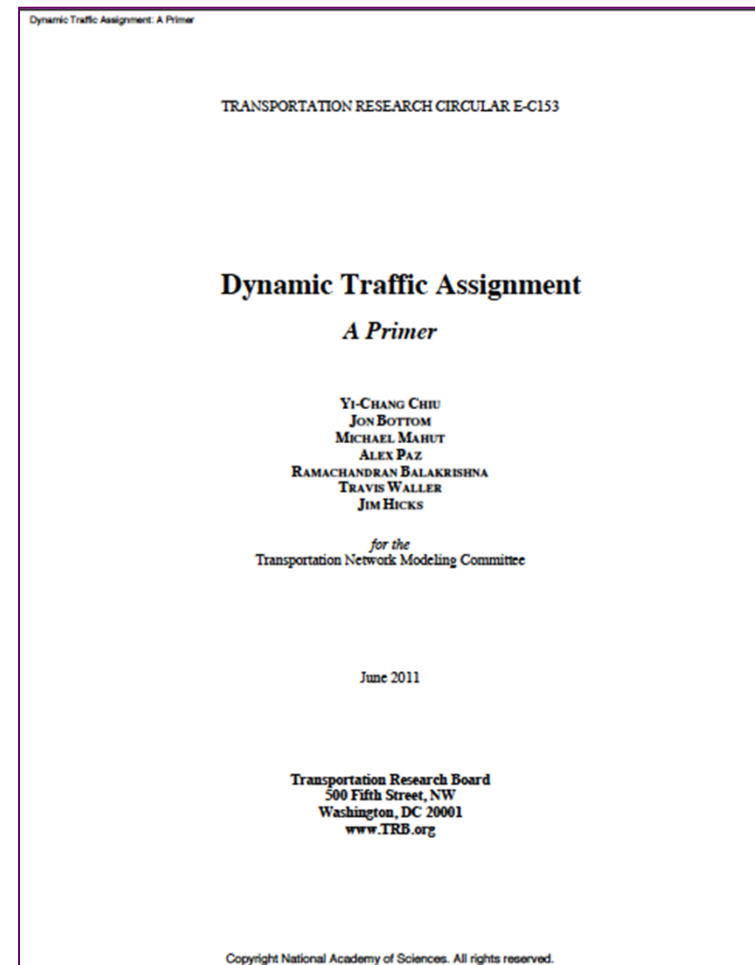
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Outline

- The case for Dynamic Traffic Assignment
- The UofT Aimsun GTA DTA model



Why do we need dynamic system representation and modelling?

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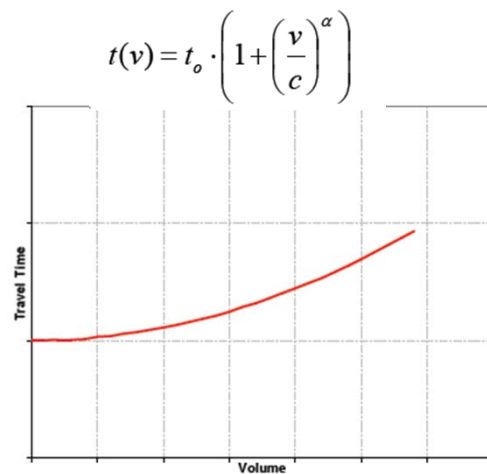
- We need accurate representation of **cost of travel**:
 - in transportation planning
 - in traffic engineering /operations
- Static Network Analysis and Models:
 - variables of interest that are time-invariant
 - the concept of user equilibrium traffic assignment
 - may or may not directly correlate with physical measures describing congestion (e.g. flow density ..)
- Dynamic Network Analysis and Models:
 - more detailed representation of the **interaction** between travel choices, traffic flows, and time and cost measures in not only **spatially** but also **temporally** coherent manner.
 - **Dynamic Traffic Assignment** combines time-dependent route choice (assignment) concepts and traffic flow theory



Modelling Congestion: Static vs. Dynamic Models

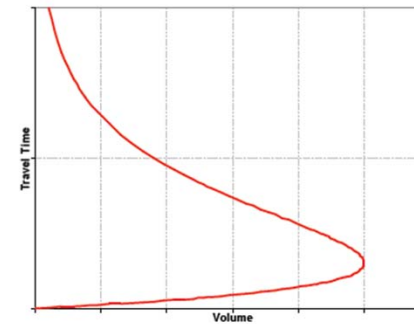
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□ Typical VDF (BRP)

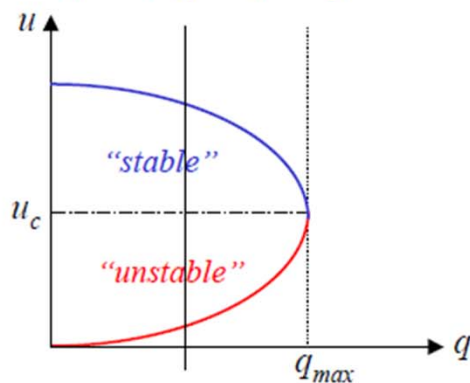


□ Simple Traffic Model

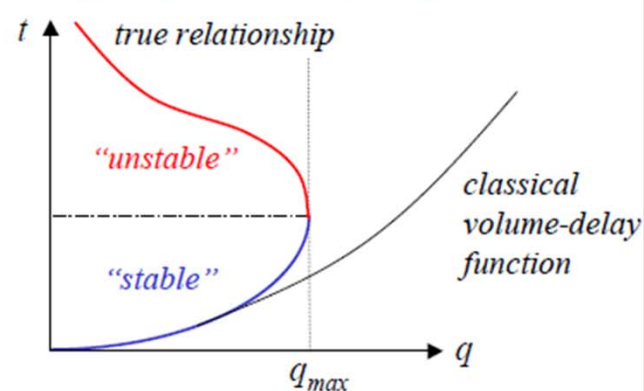
$$u(k) = u_f \cdot \left(1 - \frac{k}{k_j} \right) \quad q = u \cdot k \quad t(u) = \frac{t_o \cdot u_f}{u}$$



(flow, speed) diagram



(flow, travel time) diagram



Drawbacks and Limitations of Static Models

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□ Conceptual Drawbacks

- Allow $V/C > 1$, has no intuitive meaning, does not correspond to reality or real measurements
- Restricted to FIFO
- Cannot model traffic moving in different lanes
- Inflow = Outflow, i.e.
 - Single value of link flow
 - Steady state representation only
 - Cannot capture temporal congestion spread and spill-back

□ Application Limitations: cannot do

- Signal synchronization
- HOV and HOT Lanes
- Evacuation, congestion pricing optimization
- ITS applications, ATMS, ATIS, RM, Adaptive Control



Now: What is Dynamic Traffic Assignment (DTA)?

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- In a network with many OD zones and a time period of interest, for each OD pair and departure time, all used routes have equal and lowest experienced travel time (generalized cost).

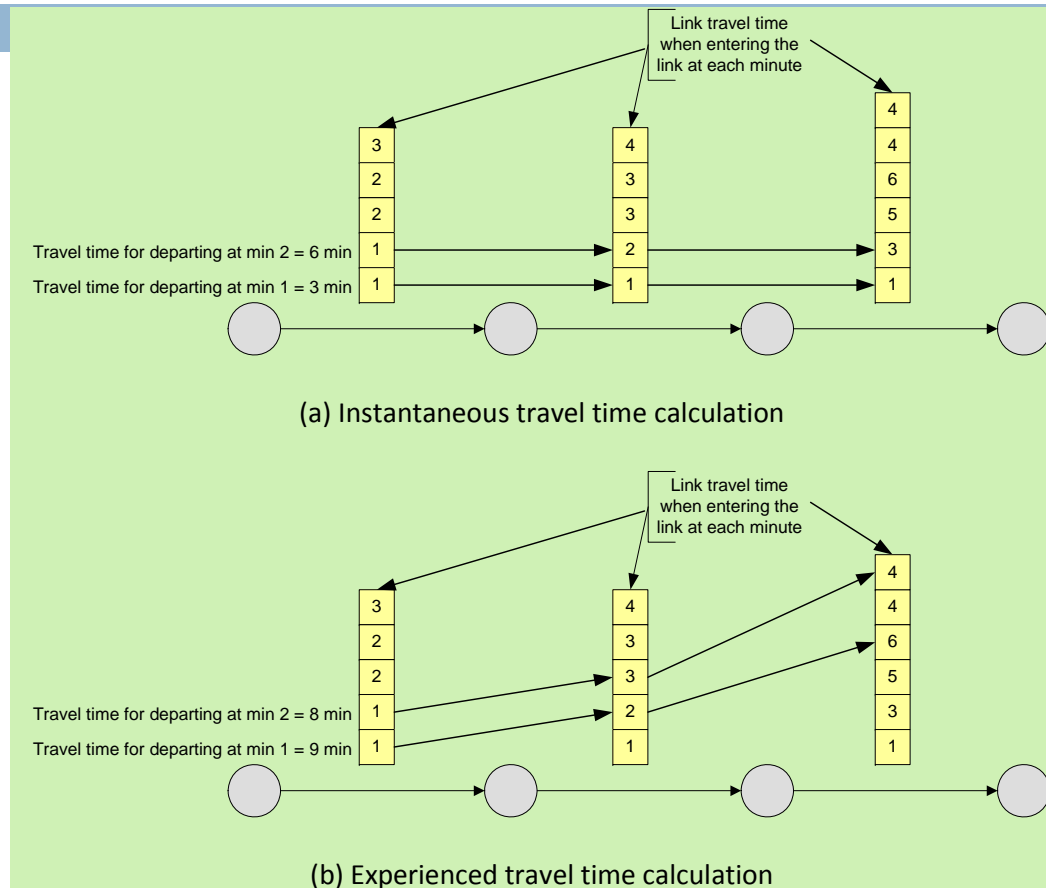
Compared with Static Traffic Assignment below:

- In a network with many OD zones, for each OD pair, all used routes have equal and lowest travel time (generalized cost).



Experienced vs Instantaneous Travel Time

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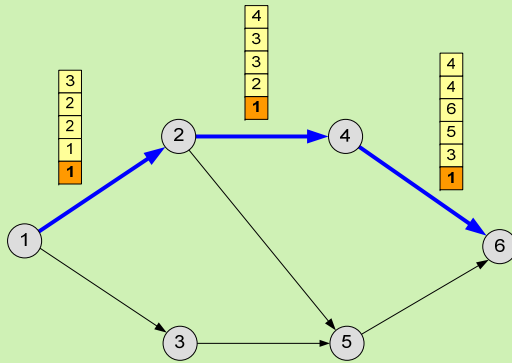


- Note how the modelling period is sliced into assignment intervals
- Experienced travel time is much different from instantaneous and can only be realized after the fact of going through the trip

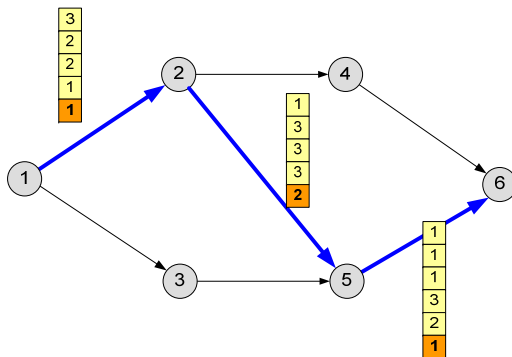


Instantaneous Path Travel Time Calculation

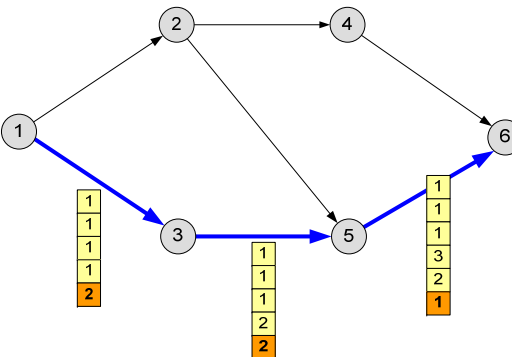
(Shortest Path for Departure Time 1)



(I-A) Travel time for path 1-2-4-6 = $1+1+1 = 3$



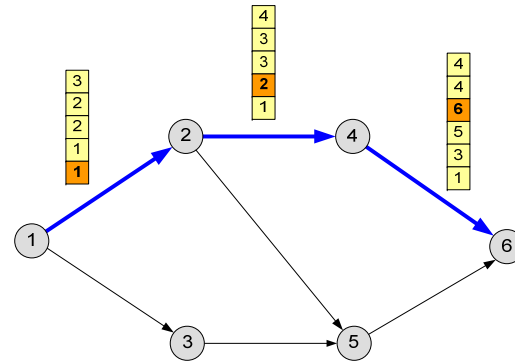
(I-b) Travel time for path 1-2-5-6 = $1+2+1 = 4$



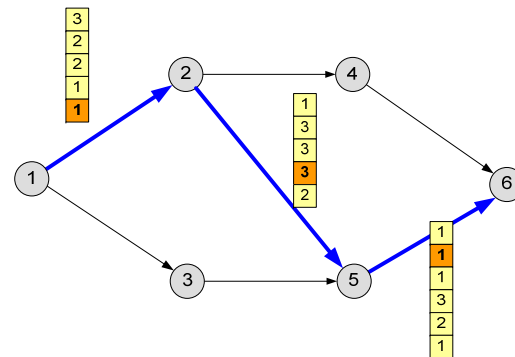
(I-c) Travel time for path 1-3-5-6 = $2+2+1 = 5$

Experienced Path Travel Time Calculation

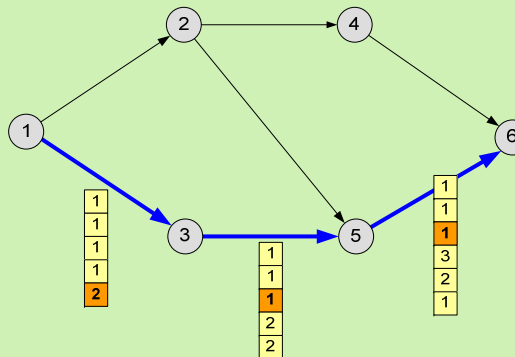
(Shortest Path for Departure Time 1)



(E-a) Travel time for path 1-2-4-6 = $1+2+6 = 9$



(E-b) Travel time for path 1-2-5-6 = $1+3+1 = 5$

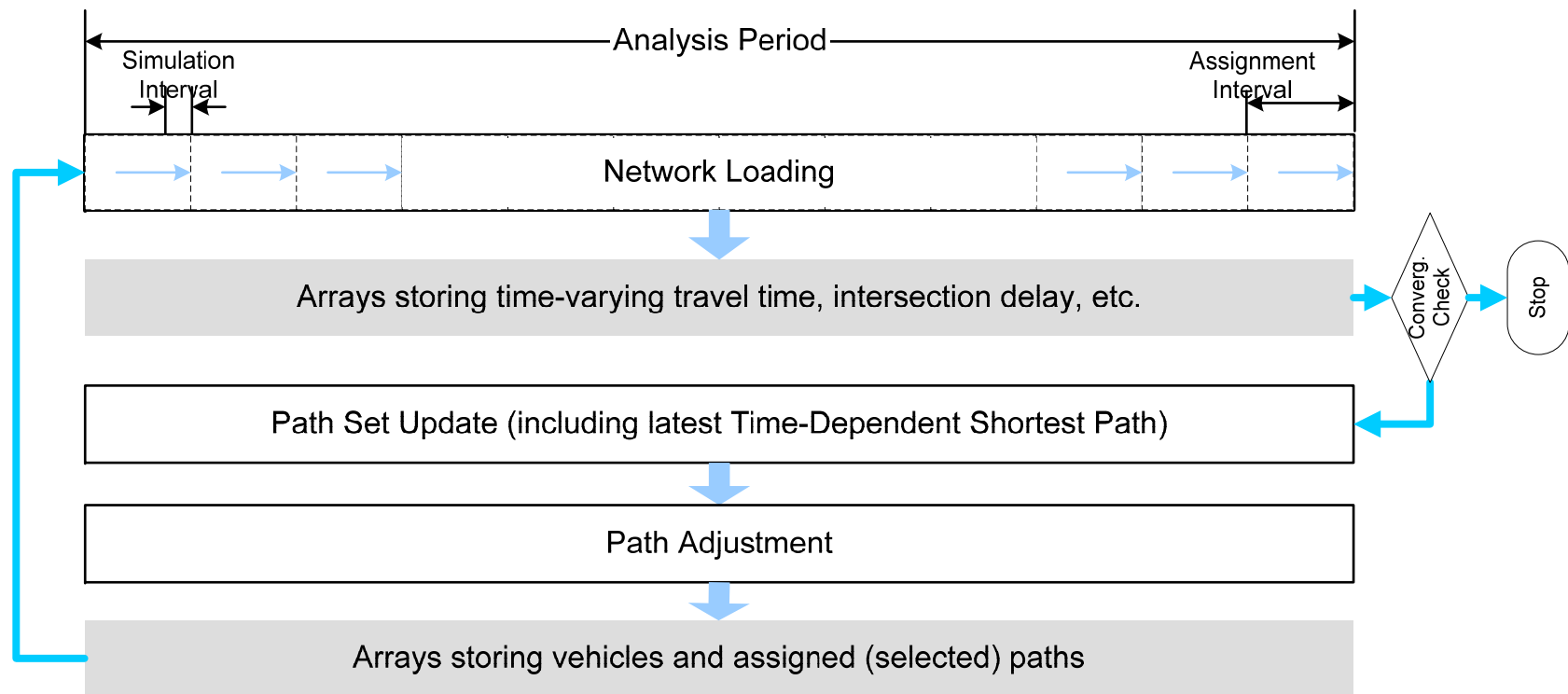


(E-c) Travel time for path 1-3-5-6 = $2+1+1 = 4$

- Different shortest paths obtained by instantaneous travel time and experienced travel time approaches (departure time 1)

Simulation DUE/DTA Algorithmic Structure

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What to use iterative DTA for:

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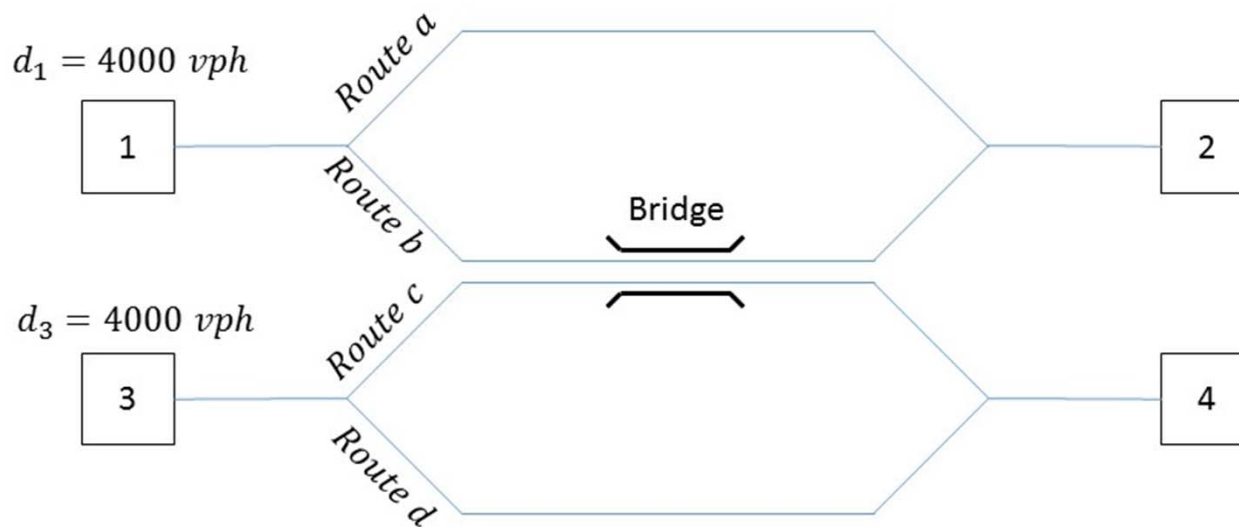
- Operational planning (or planning for operations) aimed at making planning decisions that are likely to induce a spatio-temporal (temporal, spatial or both) pattern shift of traffic among different roadway facilities at a corridor or network wide level.



Illustration: Static vs. Dynamic Modelling

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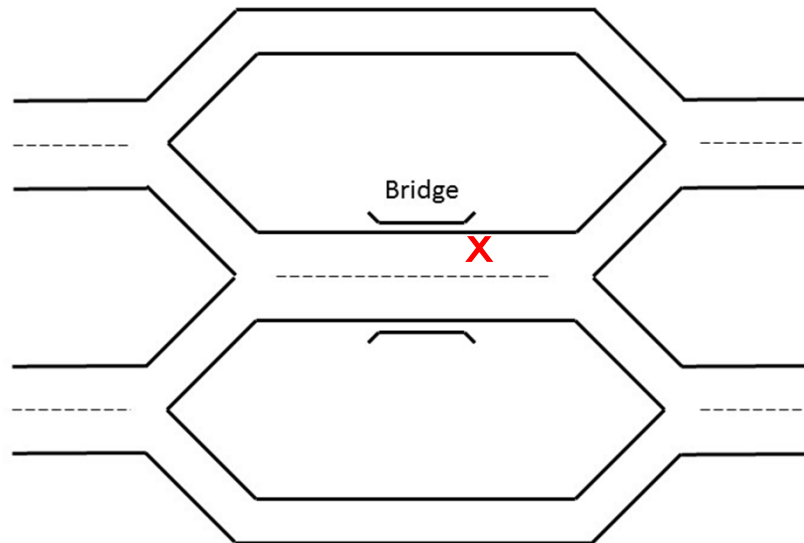
- Illustrative Example: consider
 - ▣ 2 identical O-D pairs with 4000 vph demand
 - ▣ 4 identical routes, each with capacity of 2000 vph
 - ▣ Routes b and c pass through a bridge with capacity of 4000 vph



Static vs. Dynamic Modelling

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- If the capacity of the bridge is or drops to 2000 vph, evaluate the performance of both static and dynamic modelling during the transient and at steady state?



Static vs. Dynamic Modelling

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At steady state	Static	Dynamic
Before capacity drop	All routes carry 2000 vph	All routes carry 2000
After capacity drop	<ul style="list-style-type: none">• Some traffic shifts to outer routes• On the bridge flows are greater than capacity• Just before the bridge, flows are less than capacity which implies abnormally high speeds	<ul style="list-style-type: none">• Precise amount of traffic shifts to outer routes• On bridge, flows cannot exceed capacity• Congestion spills back to the origins affecting all upstream links



Static vs. Dynamic Modelling

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	Static	Dynamic
Steady state traffic flows at the bridge	✗ Flows greater than capacity on all routes ($v/c > 1$)	✓ Flows limited to the capacity
Steady state traffic flows upstream of bridge	✗ Flows less than capacity and high speeds	✓ Congestion spills back upstream from the bridge
Transient state	✗ Cannot be modelled	✓ Properly captures gradual congestion spreading on inner routes (time variant travel costs) ✓ Can be modelled in both one-shot and iterative

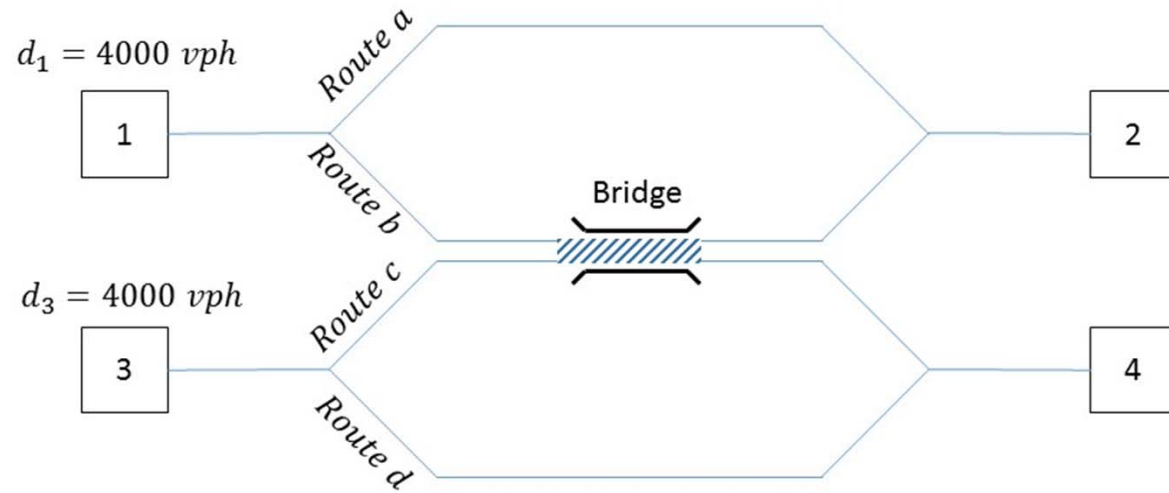


Static vs. Dynamic Modelling

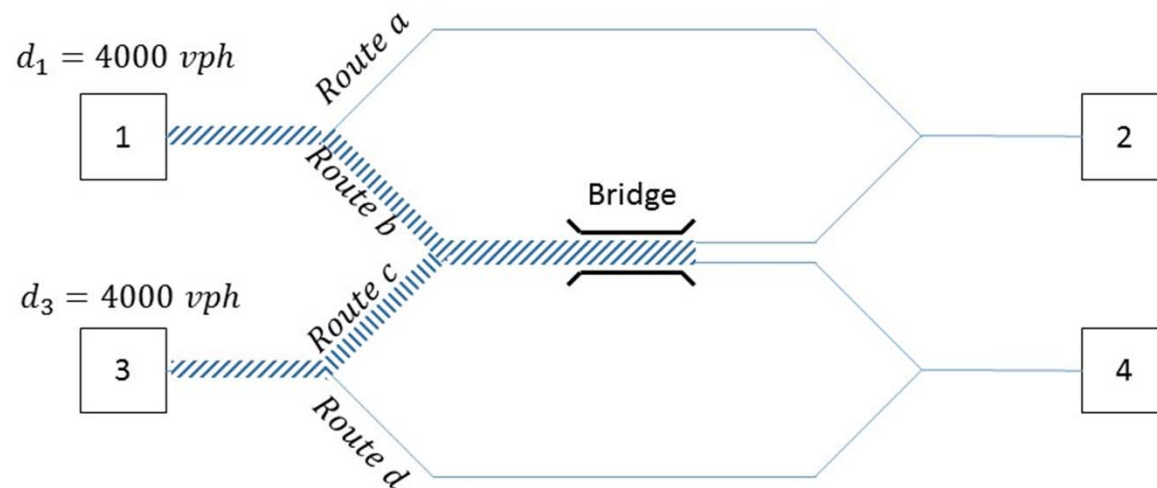
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- **Transient state** after capacity drop: Conges

Static:



Dynamic:

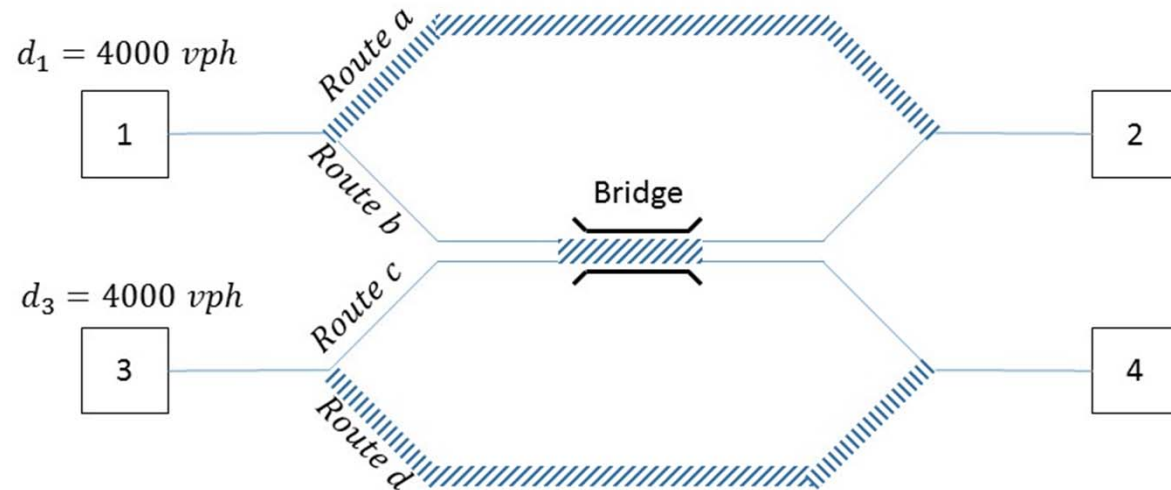


Static vs. Dynamic Modelling

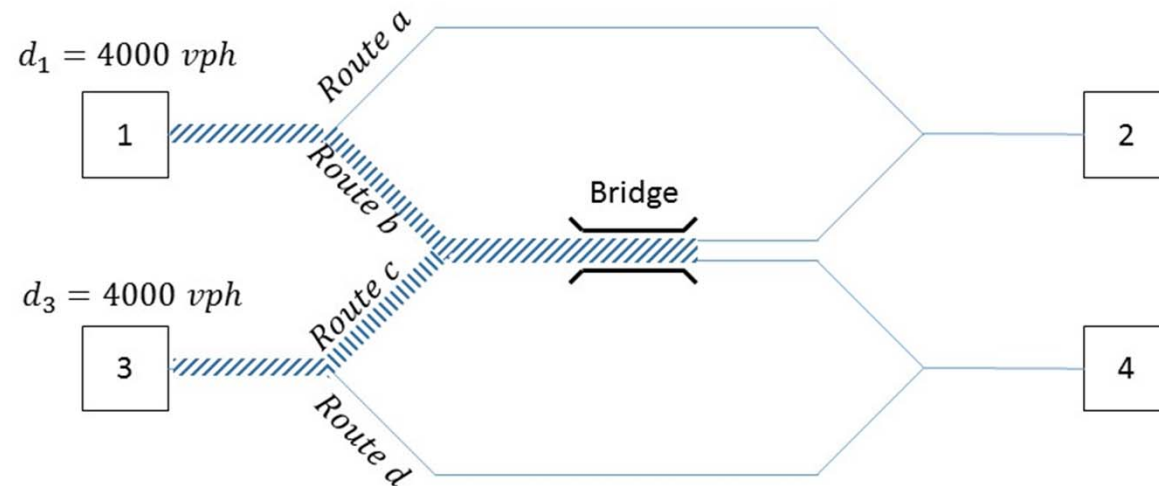
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- Steady state after capacity drop: Congestion

Static:



Dynamic:



Policy implications

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- If the purpose of the analysis is to identify the bridge for expansion (typical planning), both approaches would somewhat do, despite the misrepresentation of static.
- If the purpose of the analysis is to adjust the **spatio temporal** patterns of traffic (changes in departure time, route choice etc.), which is typical in over congested networks, only dynamic models should be used, static cannot do and can be misleading or even wrong (tolling the outer routes for instance).



Mesoscopic DTA Multi-modal Model for the GTA

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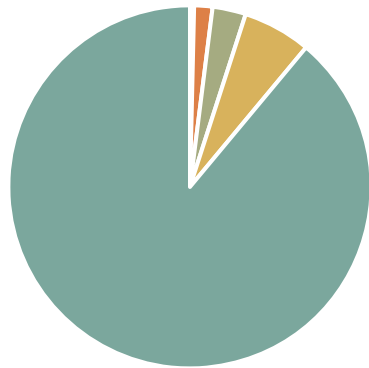
- Mesoscopic model covers most of the GTA, focusing on freeways, major arterials, and arterials carrying TTC vehicles
- Dynamic traffic assignment captures how congestion evolves over time
- Multi-modal model includes driving, transit (GO, TTC, parts of MiWay), and park-and-ride
- The model simulates AM peak trips



Model Development

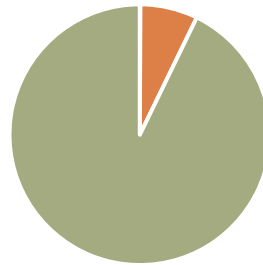
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29,422 Links
26,769 Km



■ HOV ■ TOLled ■ Freeway
■ Ramp ■ Arterial

12,986 Nodes



■ Metering
■ Signalized
■ Non-signalized



Model Development

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Travel Demand 1497 Traffic Zones

During AM Peak
436,000 Hourly Trips
36 Million records



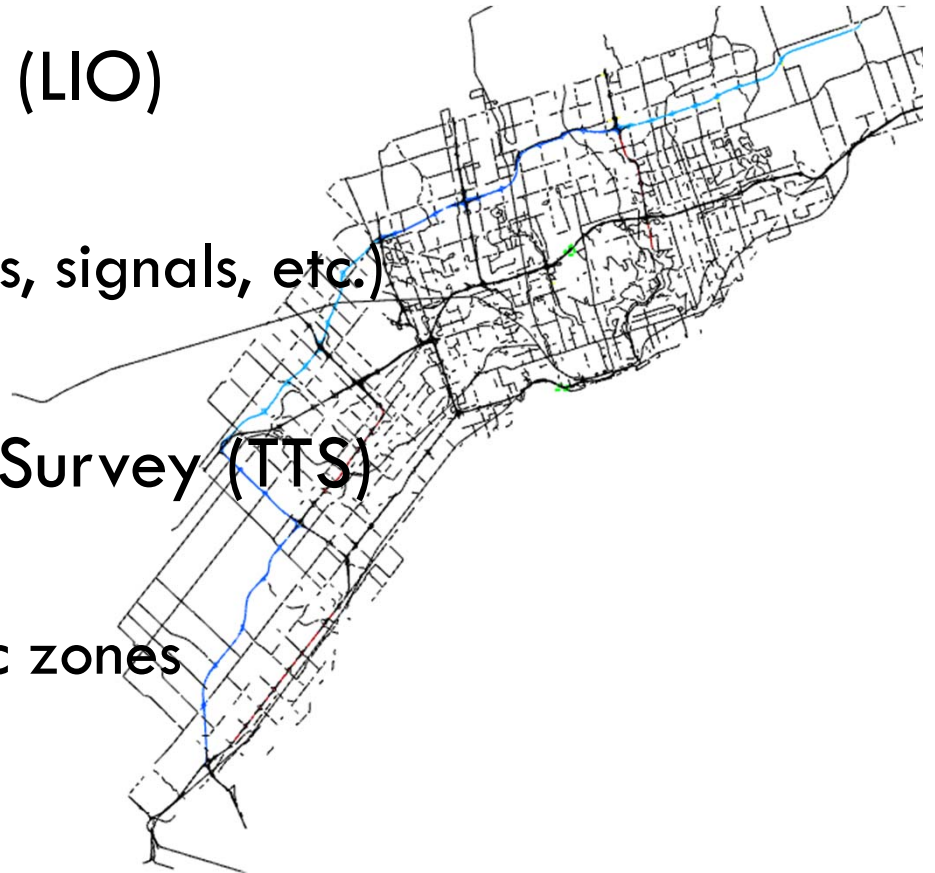
		Destination Zones			
		1	2	...	1497
Origin Zones	1	0	2300	...	9847
	2	9984	2208	...	0
	⋮	⋮	⋮	⋮	⋮
	1497	6788	9188	...	398



Model Development

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- Land Information Ontario (LIO)
 - GIS database (links, nodes, signals, etc.)
- Transportation Tomorrow Survey (TTS)
 - Travel demand and traffic zones



Model Development

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□ The GIS model

- Auxiliary lanes
- Speed limits
- Traffic signals

□ Travel demand data

- Flip-flopping data trend
- Background demand
- Intra-zonal demand



Model Development: Travel Demand

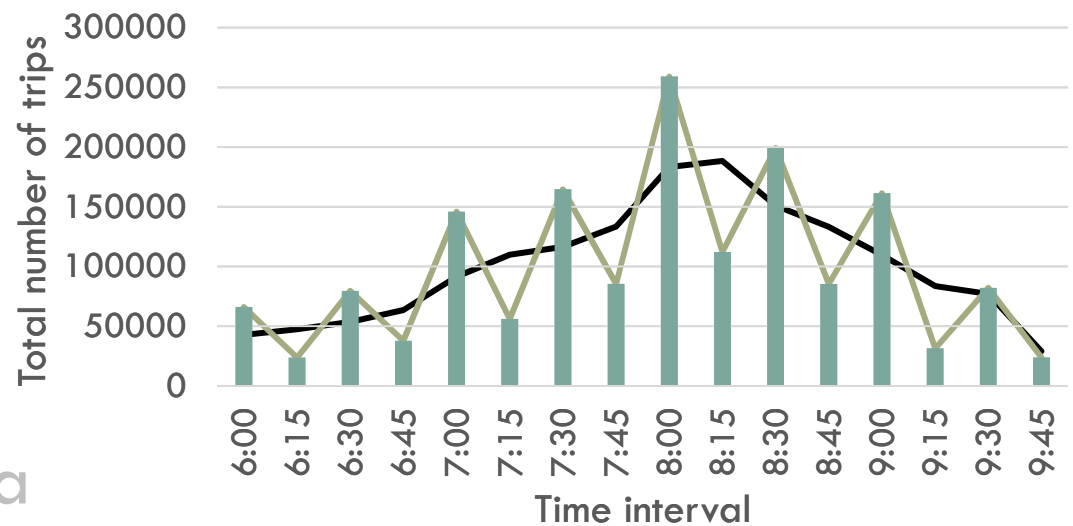
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□ The GIS model

- Auxiliary lanes
- Speed limits
- Traffic signals

□ Travel demand data

- Flip-flopping behavior
- Background demand
- Intra-zonal demand

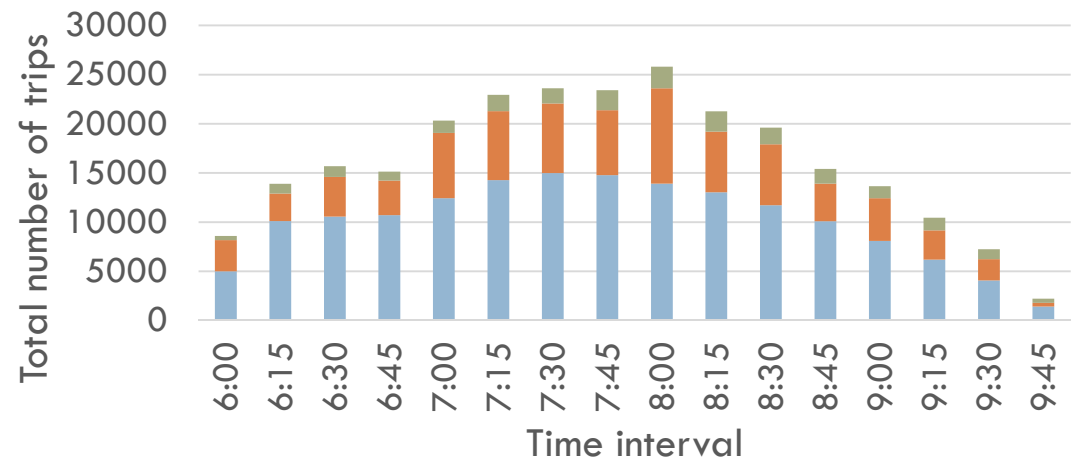


Model Development: Travel Demand

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□ The GIS model

- Auxiliary lanes
- Speed limits
- Traffic signals



□ Travel demand data

- Flip-flopping behavior
- Background demand
- Intra-zonal demand

■ Incoming Traffic ■ Outgoing Traffic
■ Through Traffic



Model Development: Travel Demand

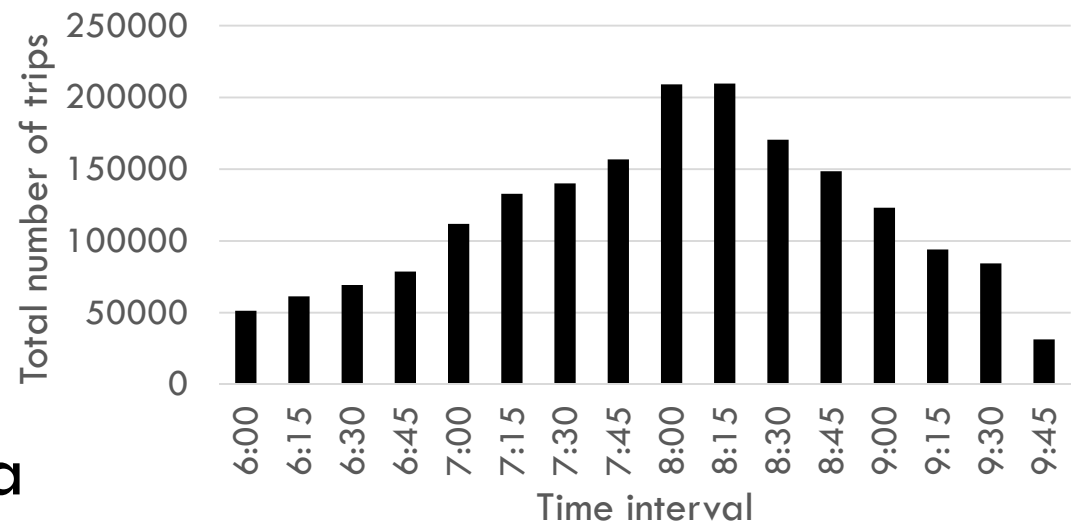
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□ The GIS model

- Auxiliary lanes
- Speed limits
- Traffic signals

□ Travel demand data

- Flip-flopping behavior
- Background demand
- Intra-zonal demand



■ Total GTA and Background Demand



DTA Setup

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- Mesoscopic DUE
- Iterative (30 iterations)
- Experienced travel times
- Road attractiveness:
- Jam density:
- Fixed reaction time:



DTA Outputs

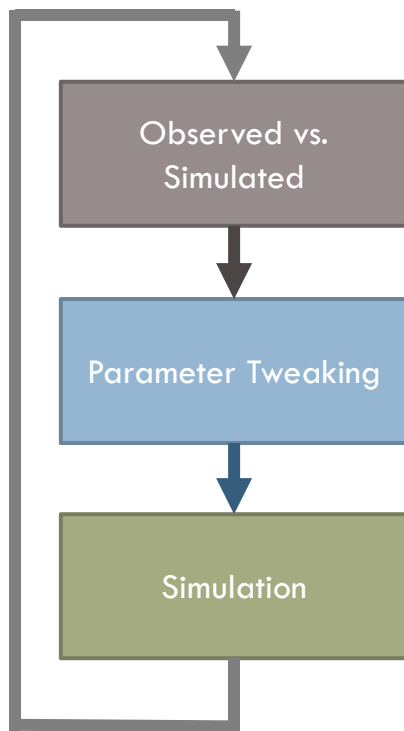
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- Flow, speed, density, queue length, travel time, ...
- Network-wide statistics
- Sections, nodes, traffic signals, turns, ...
- Vehicle trajectories



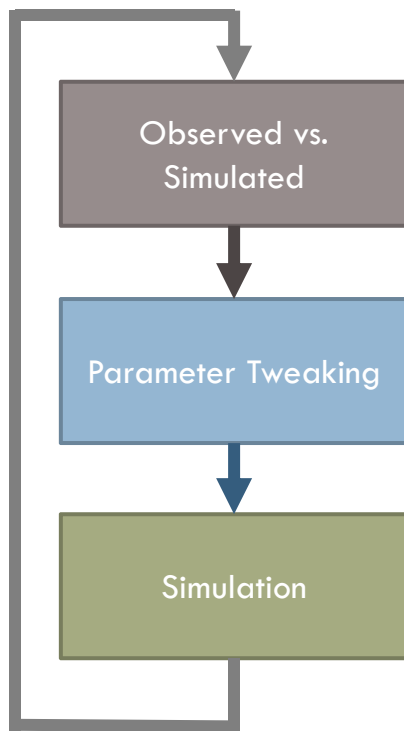
Model Calibration

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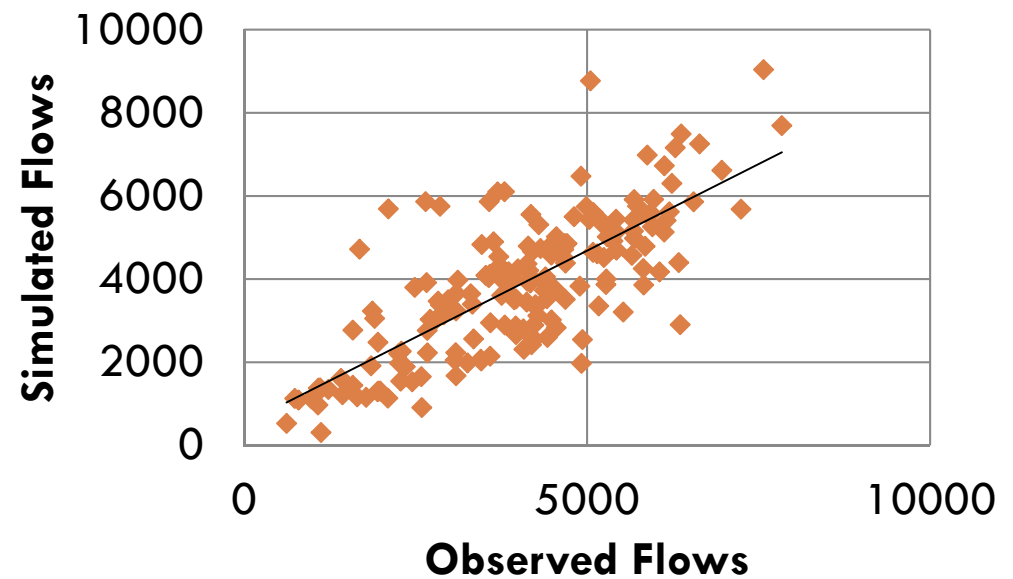
Calibration: Observed vs Simulated

29



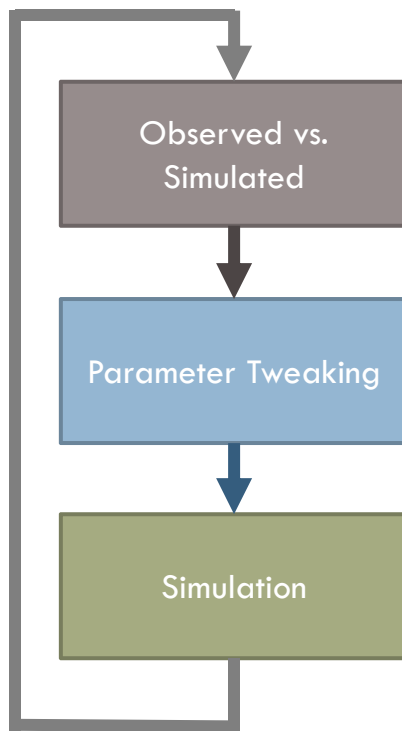
- Loop detectors
- Google maps

- 176 loop detectors / updated every 20 sec



Calibration: Observed vs Simulated

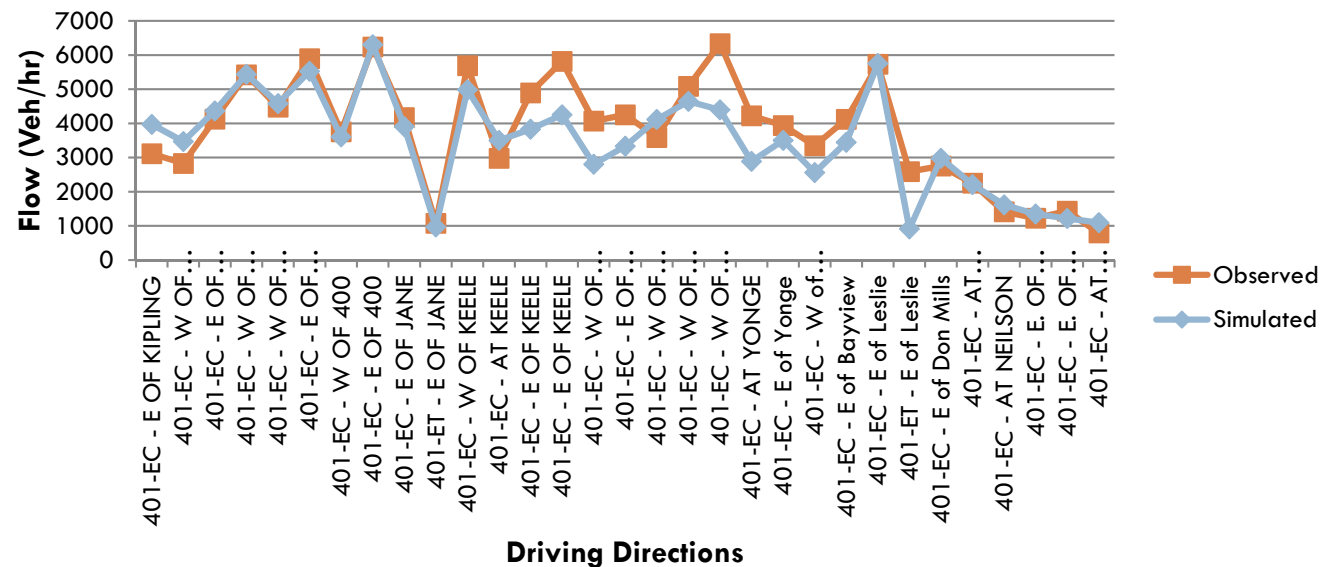
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- Loop detectors
- Google maps

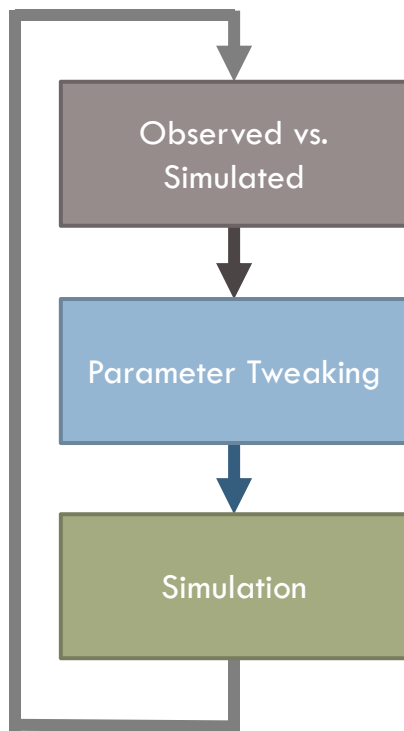
- 176 loop detectors / updated every 20 sec

HWY401 Collector EB



Calibration: Parameter Tweaking

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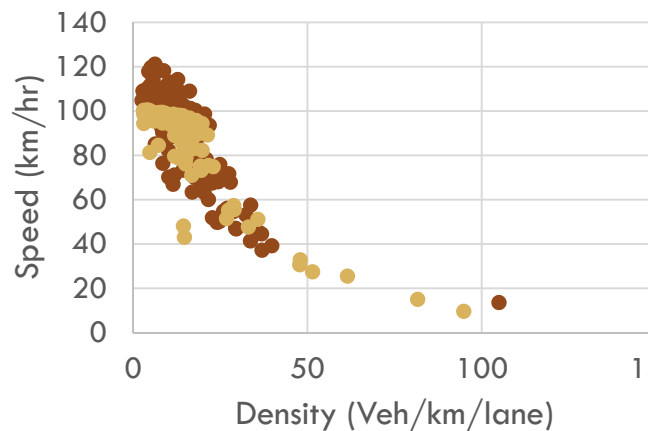
- Loop detectors
- Google maps

- 176 loop detectors / updated every 20 sec

- Traffic flow model parameters

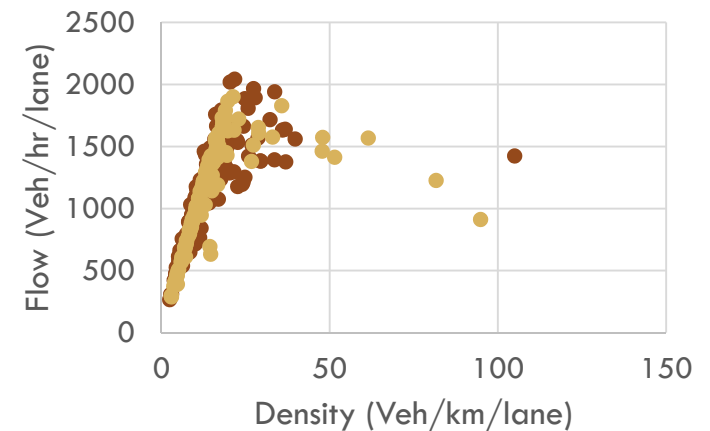
- Jam density, look ahead distance, merging distance, ...

Density-Speed



• Observed • Simulated

Density-Flow

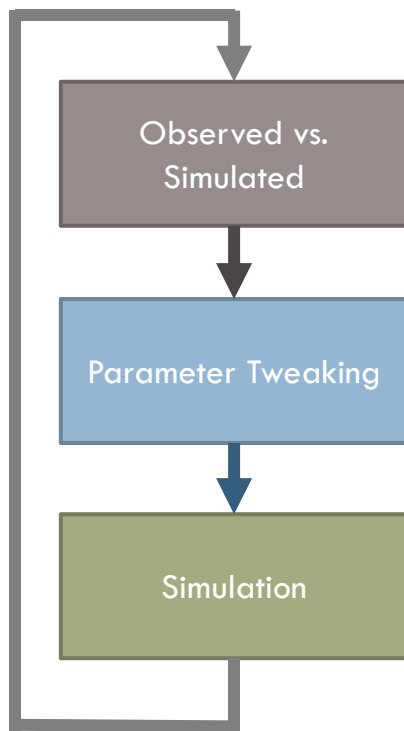


• Observed • Simulated



Calibration : Demand Tweaking

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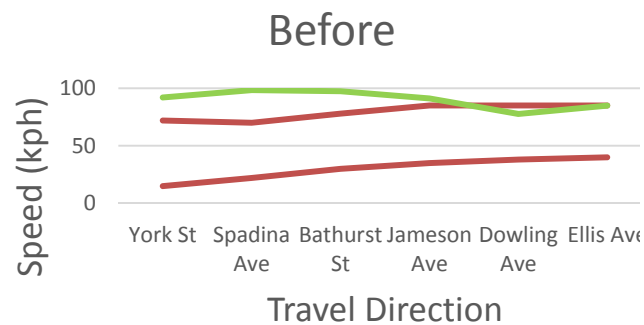


- Loop detectors
- Google maps

- 176 loop detectors / updated every 20 sec

- Traffic flow model parameters
- Demand tables

- Jam density, look ahead distance, merging distance, ...
- OD pairs travelling over specific corridors



— Observed — Simulated

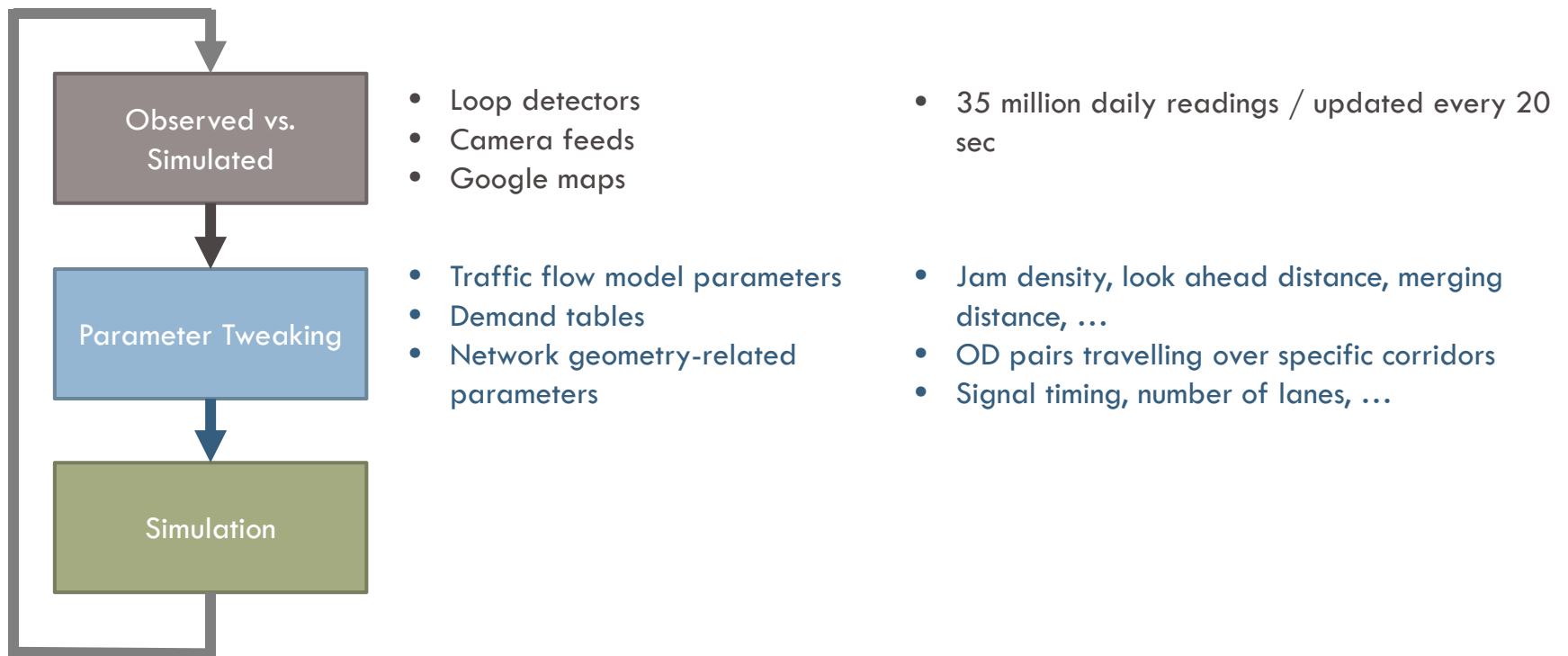


— Observed — Simulated



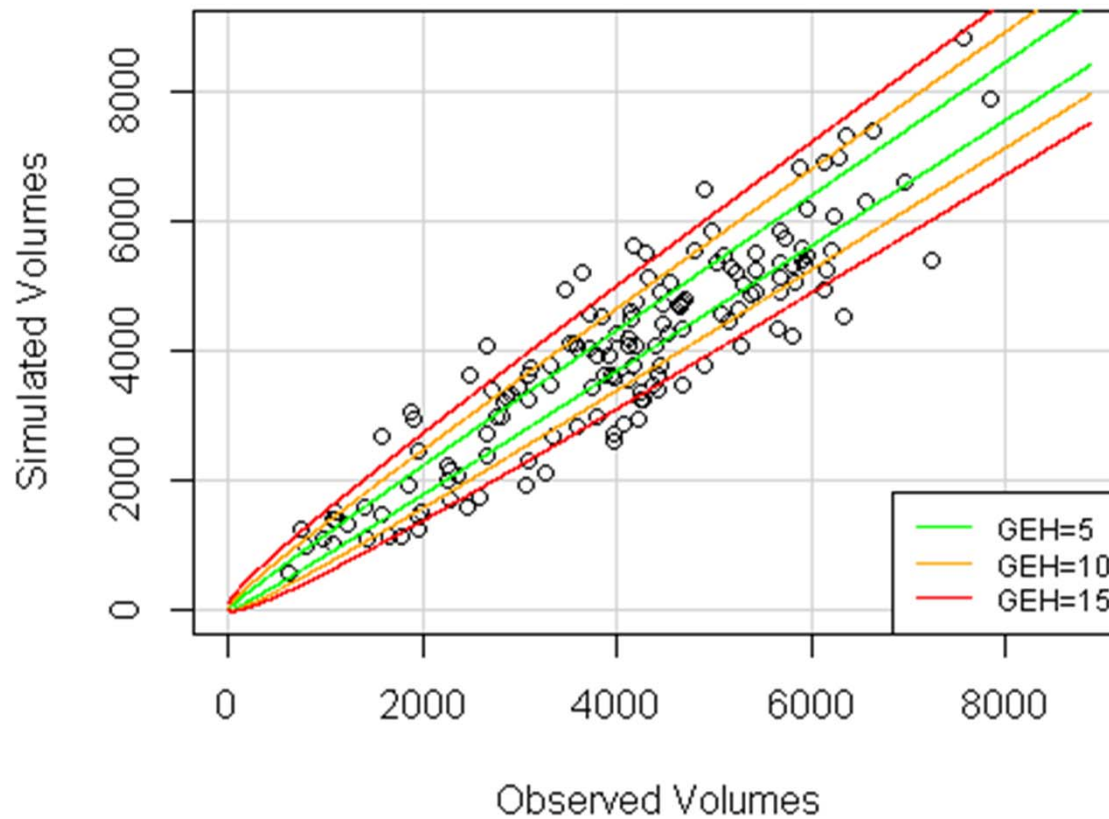
Calibration: Miscellaneous

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Calibration: GEH

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Ongoing Work

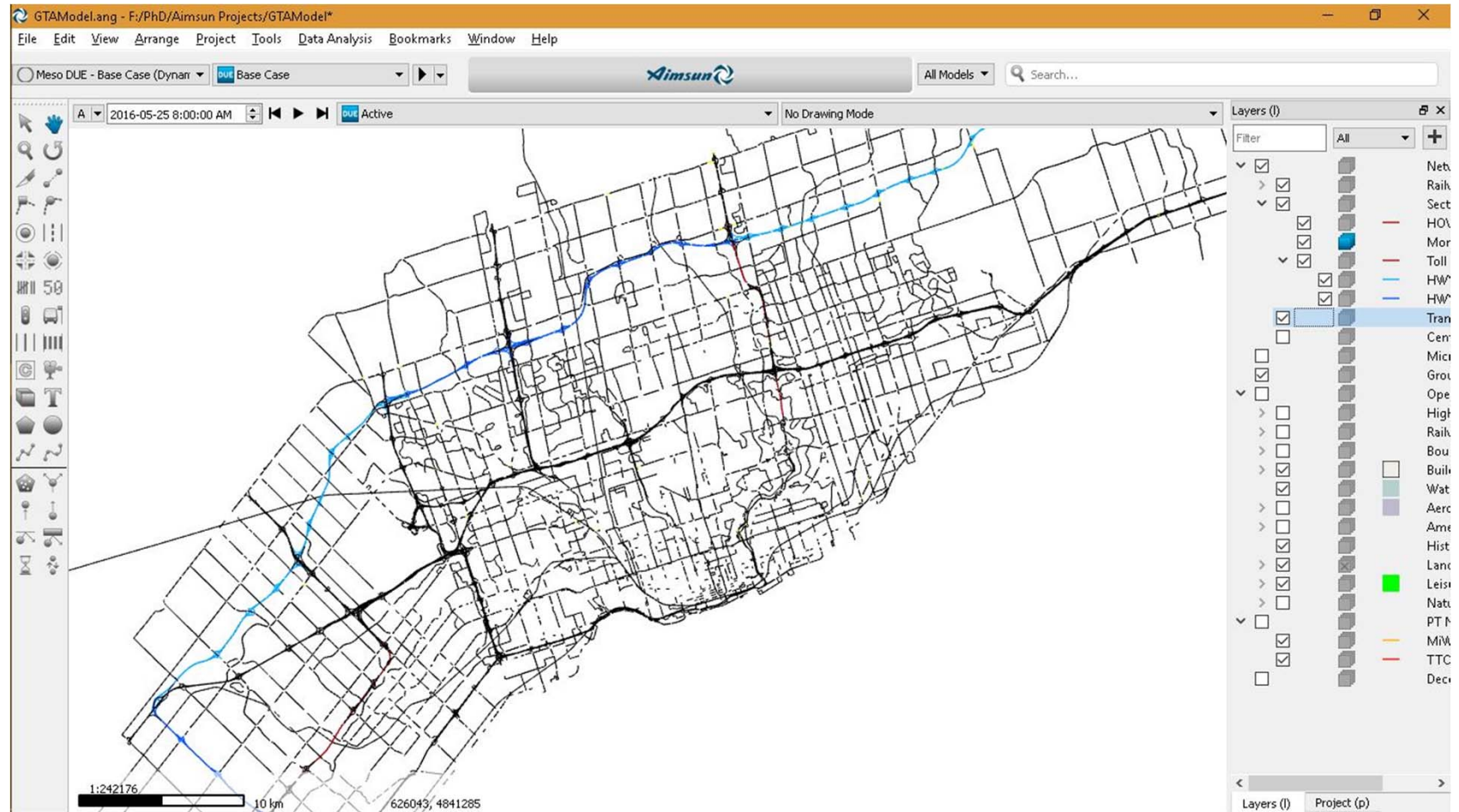
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- Transit layers
- Joint departure time and mode choice model
- Concurrent optimization of dynamic congestion pricing and variable transit fares



Demo

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Thank You!

