

A Framework For Integrating Pedestrians into Travel Demand Models

Kelly J. Clifton

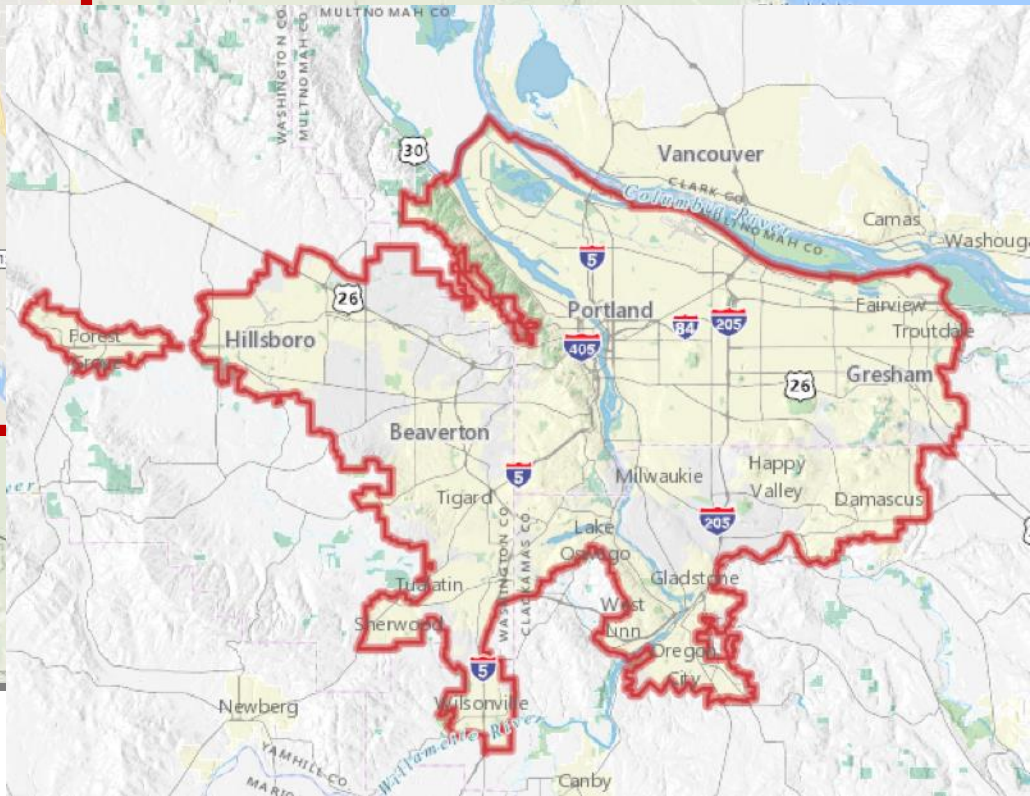
*Intersections Seminar
University of Toronto
September 22, 2017*

Portland, Oregon, USA

Region

Population ~ 2.4 M

**Urban Growth Boundary
Only elected regional
government in US**



Portland, Oregon



My Research Group



Travel behavior & built environment

- Residential Location
- Active travel
- Planning applications & modelling tools
- Behavioral theory
- Equity
- Assessing transport impacts of new development
- Data collection methods

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A Framework For Integrating Pedestrians into Travel Demand Models

- Policy & planning context
- Experiences in modeling pedestrians
 - MoPeD – Model of Pedestrian Demand
- What is on the horizon?
 - Behavioral research
 - Data & models
- Next steps



POLICY & PLANNING CONTEXT





Direct transportation outputs

- Walk trips generated
- Walk trips with origins & destinations
- Walk trips with “routes”

Distances walked

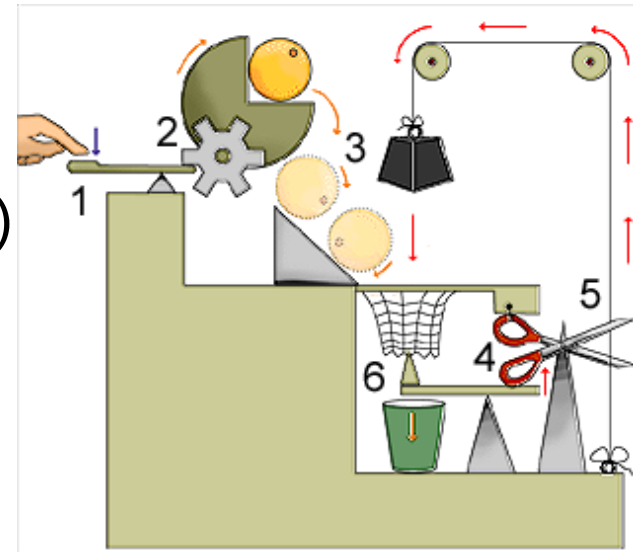
→ Pedestrian miles traveled (PMT)

Minutes of walking

→ Physical activity levels (METs)

Classified by...

- Geographic location
- Personal characteristics (socio-demographics)



Why model pedestrians?



Pedestrian investments



Mode shifts



Greenhouse gas emissions



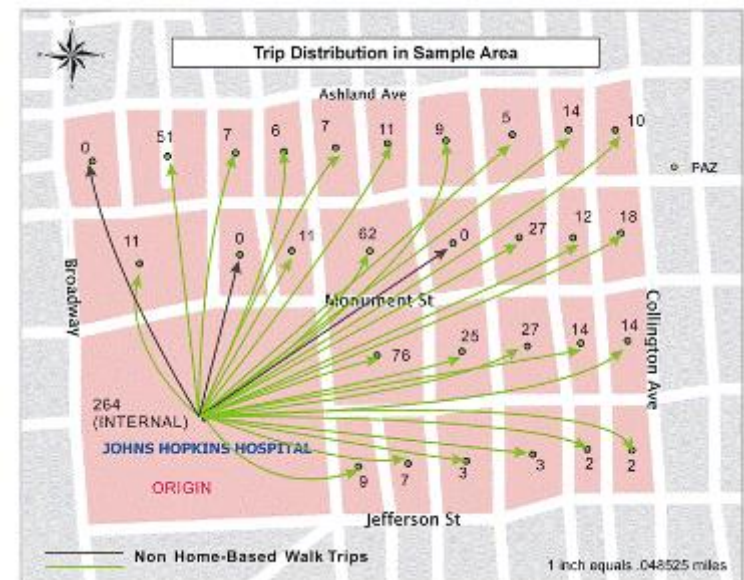
Health & safety



Transit access/egress



New research opportunities



How do travel models estimate walking?

Among 48 large MPOs in US:

- 38% did not estimate walking
- 33% estimated non-motorized (walking + bicycling) travel
- 29% estimated walking

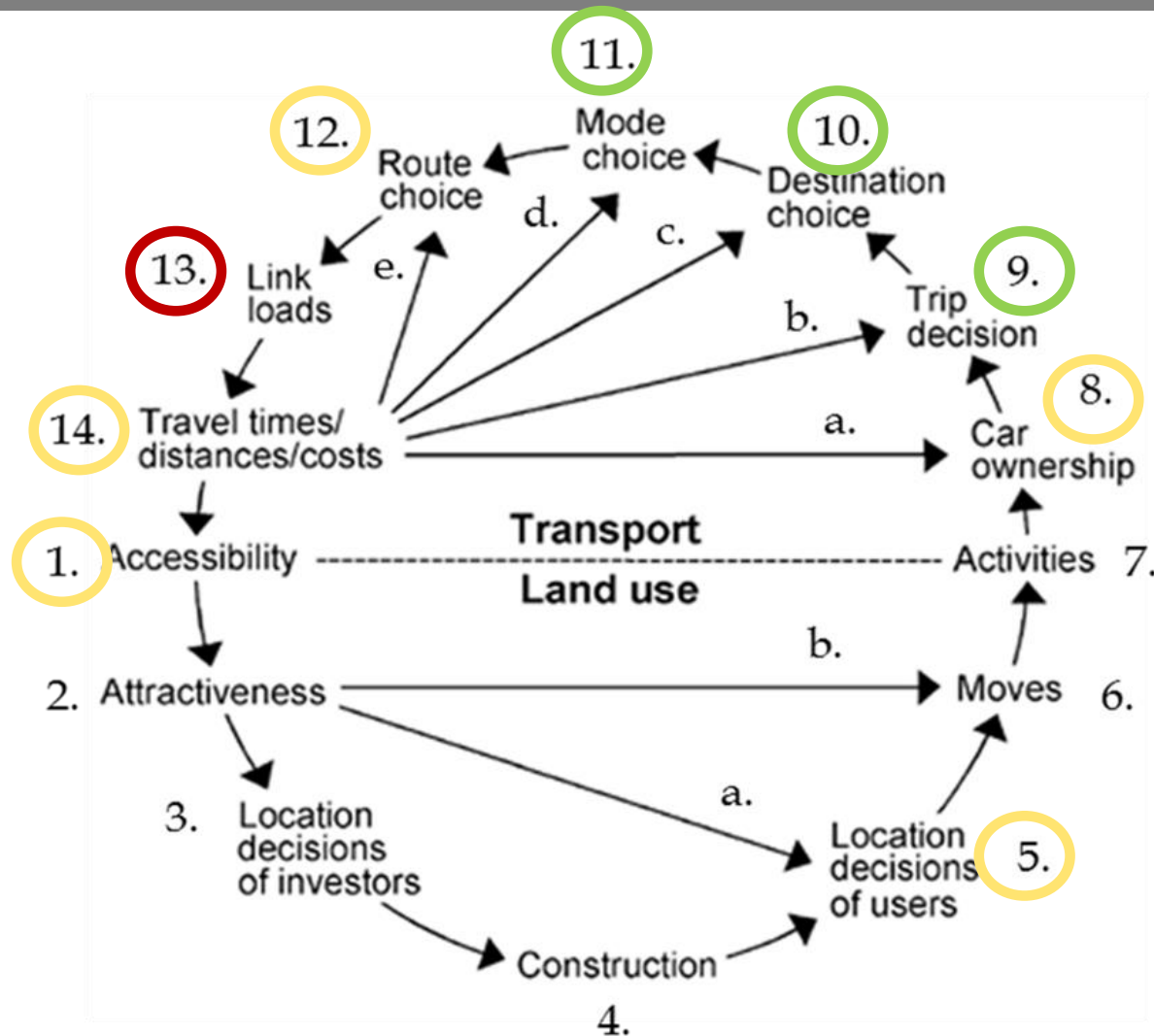
Lacking pedestrian built environment measures & small spatial units

Trip-based model sequence

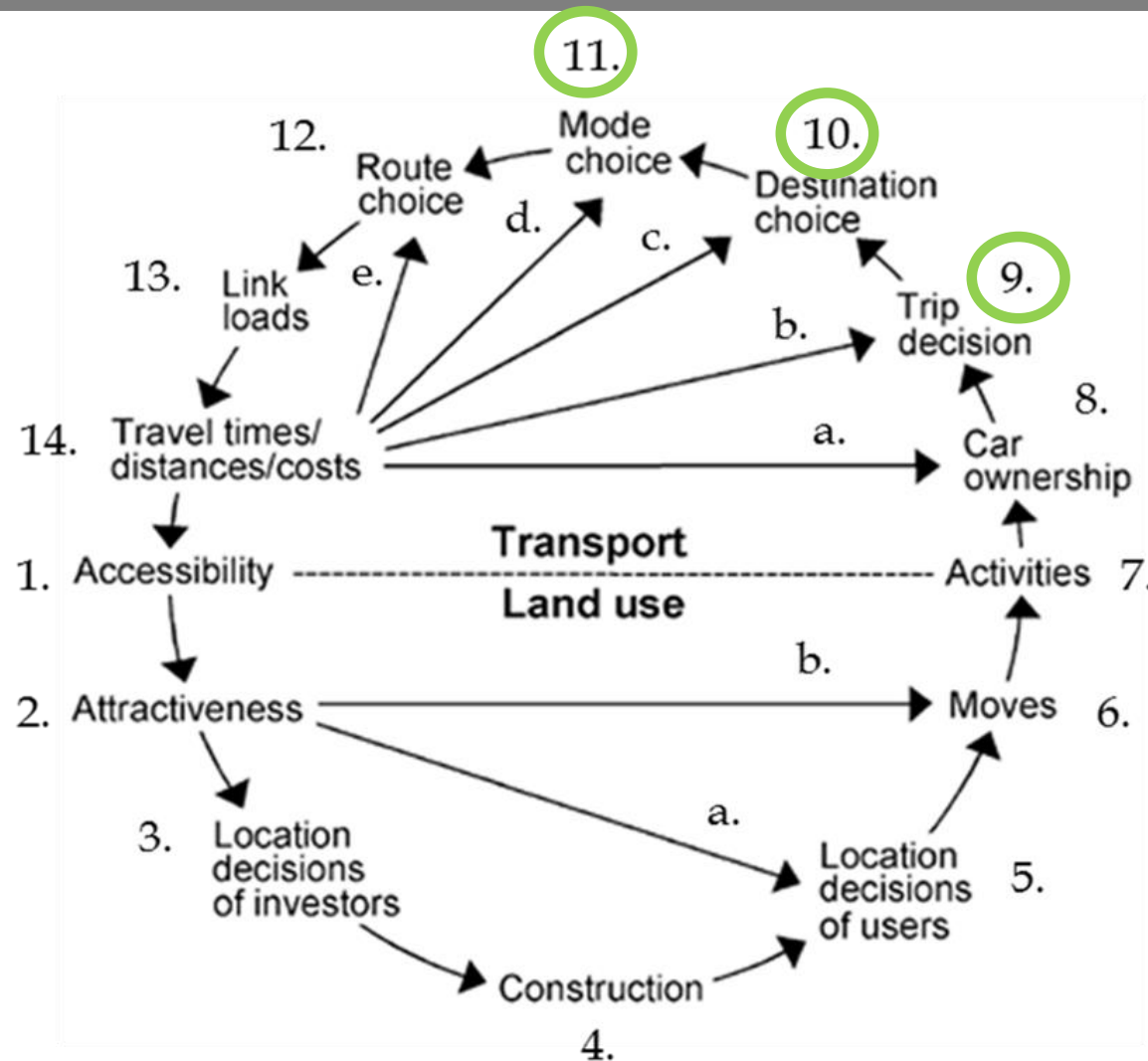
- 1. Generation**
- 2. Distribution**
- 3. Mode choice**
- 4. Assignment**

	<u>Currently</u>	<u>Future interest</u>
▪ Project prioritization	61% (14)	78% (18)
▪ Scenario planning	43% (10)	65% (15)
▪ Corridor planning	43% (10)	61% (14)
▪ Traffic safety analysis	35% (8)	57% (13)
▪ Health impact assessment	35% (8)	57% (13)
▪ Infrastructure gap analysis	30% (7)	57% (13)

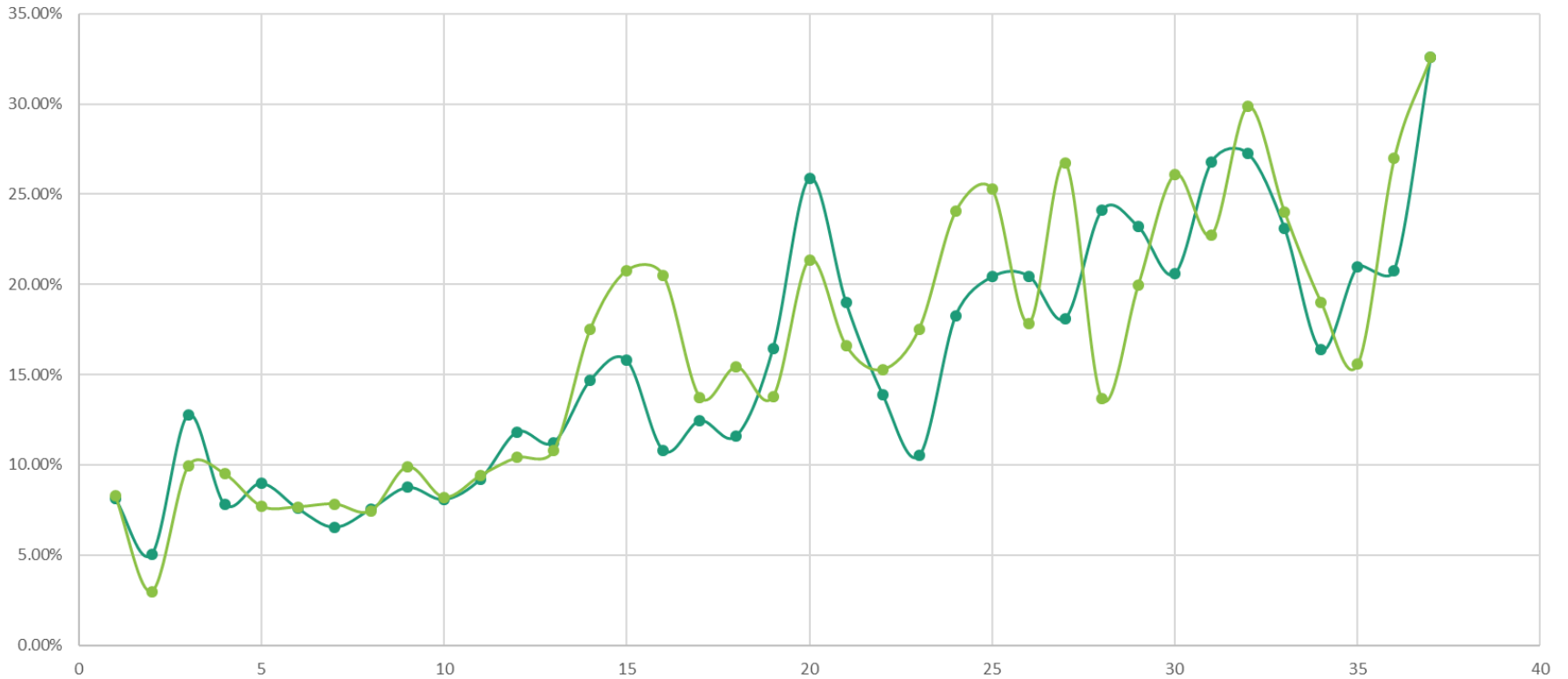
Incorporating pedestrians



Incorporating pedestrians



 Ready



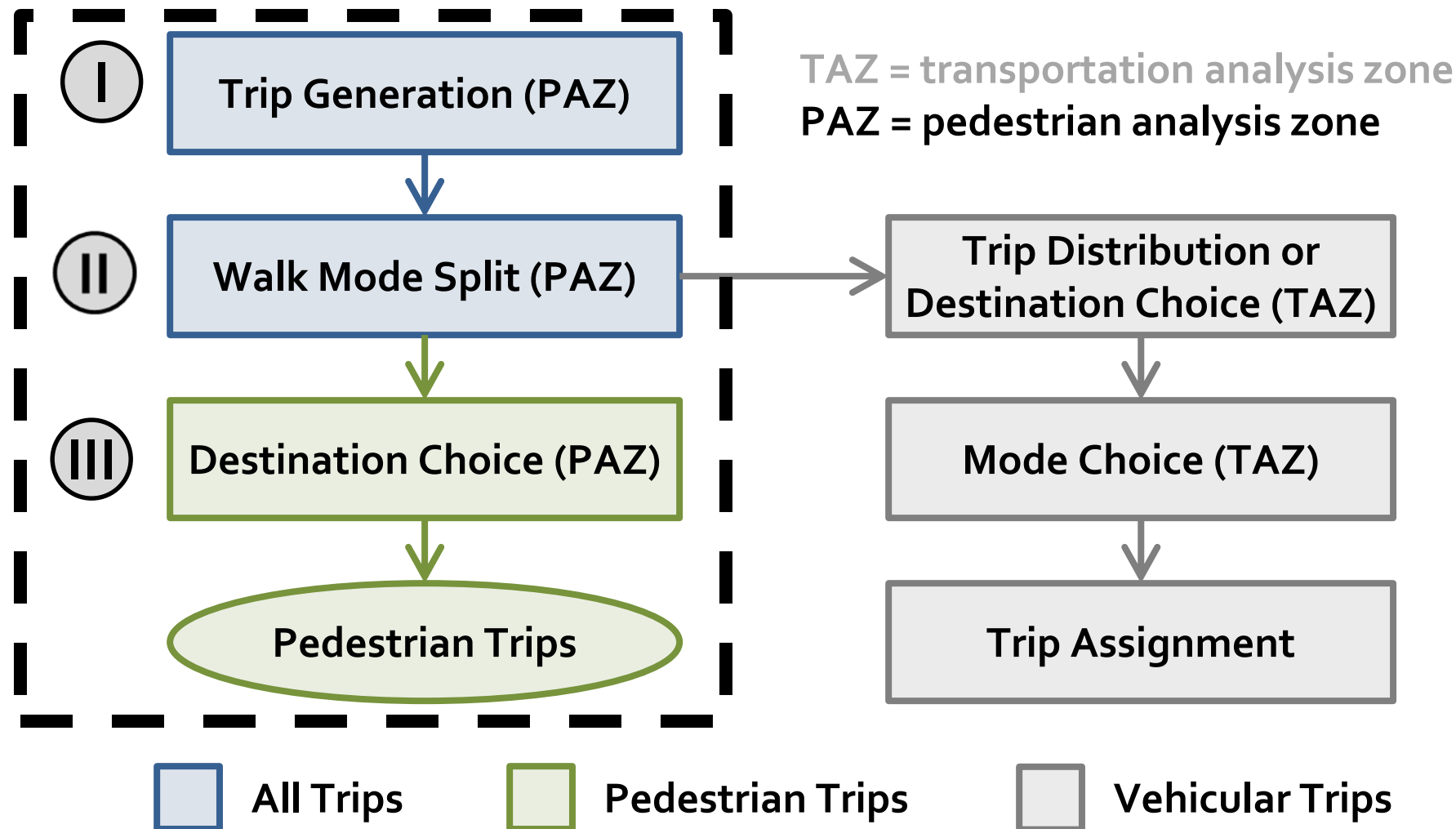
EXPERIENCES IN MODELING PEDESTRIANS - MoPeD

Project overview

- 12 years of research/development in modeling pedestrian demand
- Early work funded by Maryland DOT
 - Pedestrian risk exposure
- Recent research projects funded by NITC and Portland Metro
 - Improve representation of pedestrians in current 4-step method
 - Develop stand alone tool
 - Transferability & forecasting of built environment measures



New MoPeD method

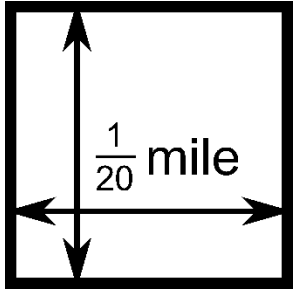


Contributions

- Nests within current structure but can be used alone
- Pedestrian scale analysis (PAZs)
- Pedestrian-relevant variables (PIE)
- One of the first studies to examine pedestrian destination choice in demand modeling framework
- Highlights policy relevant variables: distance, size, pedestrian supports & barriers



🔍 Pedestrian analysis zones



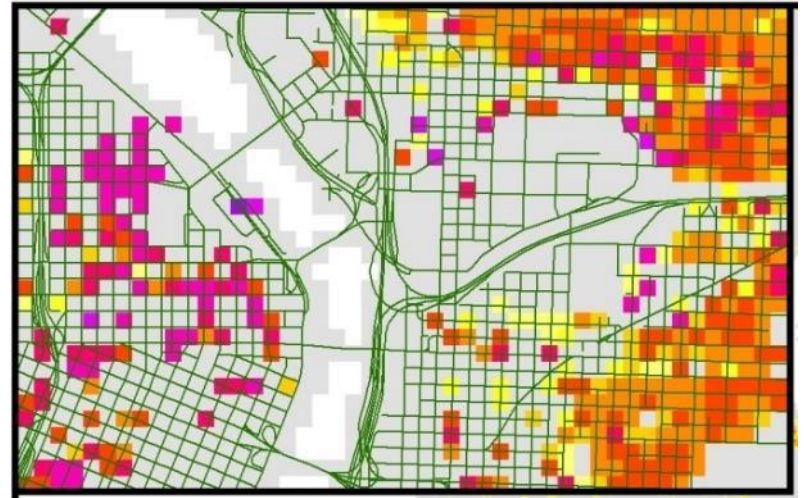
264 feet = 80 m \approx 1 minute walk

Metro: \sim 2,000 TAZs \rightarrow \sim 1.5 million PAZs

TAZs



PAZs



Home-based work trip productions



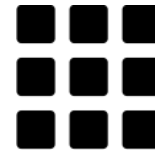
Pedestrian environment

Pedestrian Index of the Environment (PIE)

20–100 score = calibrated \sum (6 dimensions)



People & job
density



Block size



Transit access



Sidewalk extent



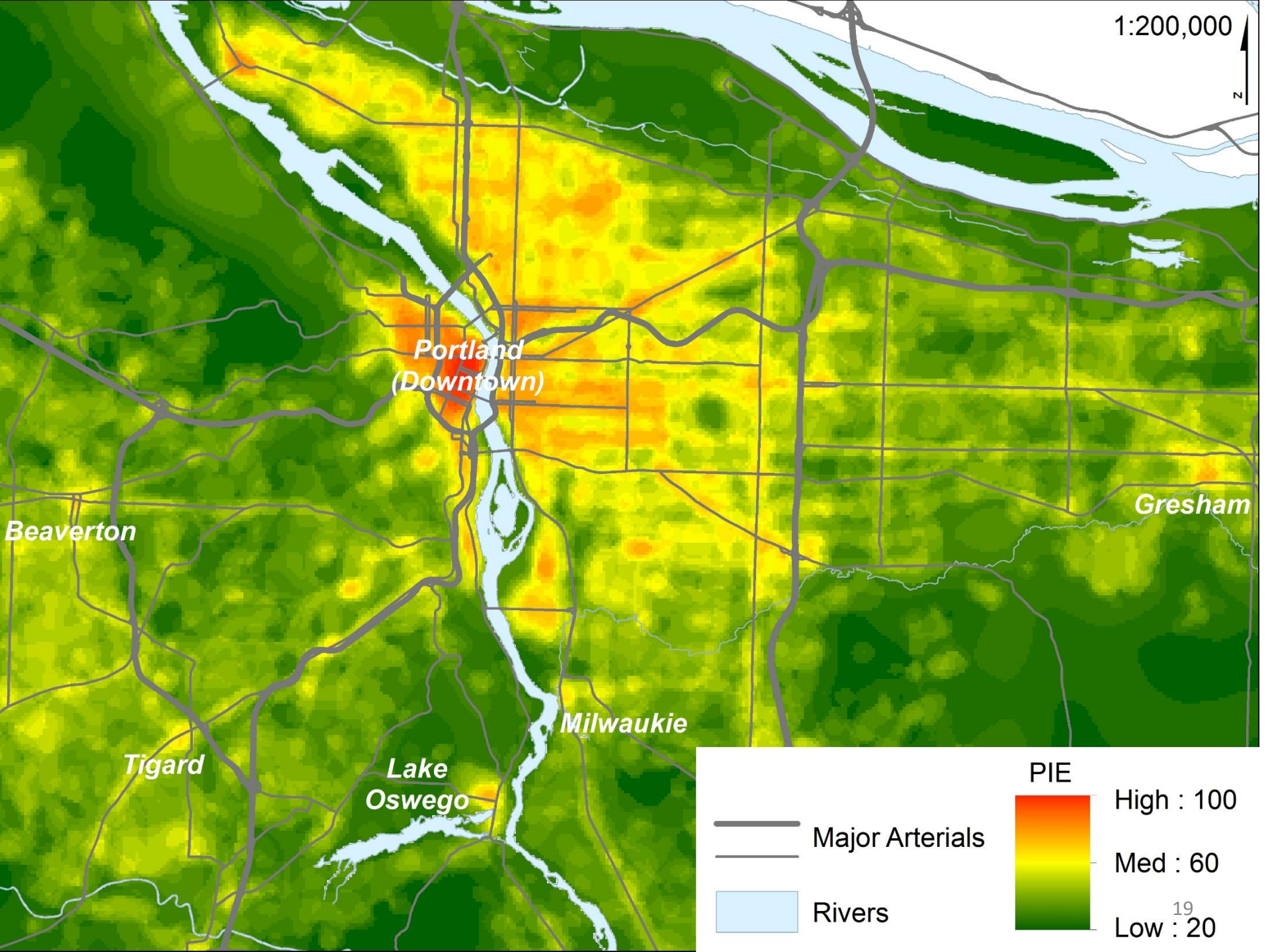
Urban living
infrastructure



Comfortable
facilities

ULI = Urban Living Infrastructure: pedestrian-friendly shopping and service destinations used in daily life.

1:200,000



Portland
(Downtown)

Beaverton

Gresham

Tigard

Lake
Oswego

Milwaukie

Major Arterials

Rivers

PIE

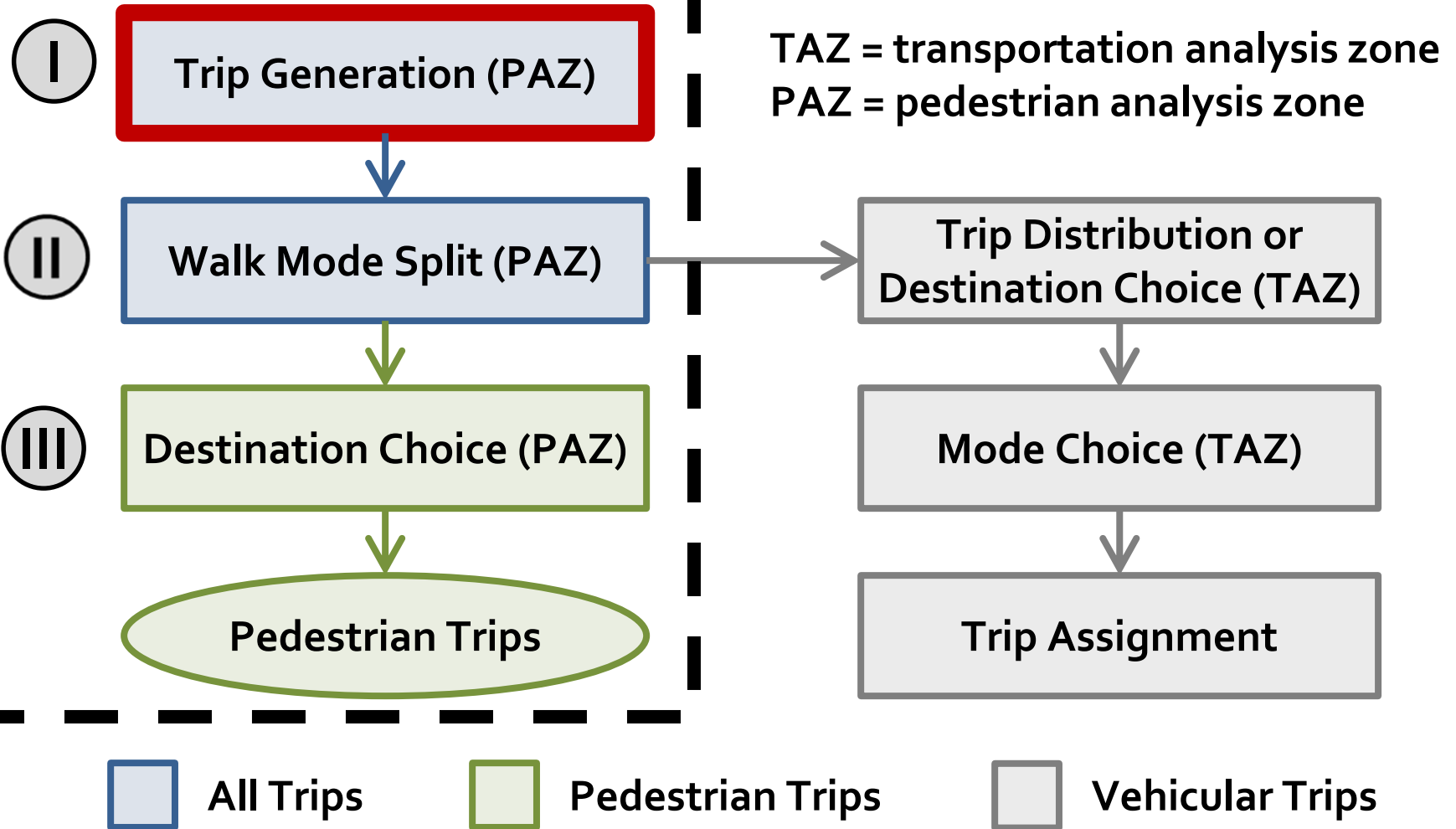
High : 100

Med : 60

Low : 20

19

I Trip Generation



① Trip Generation

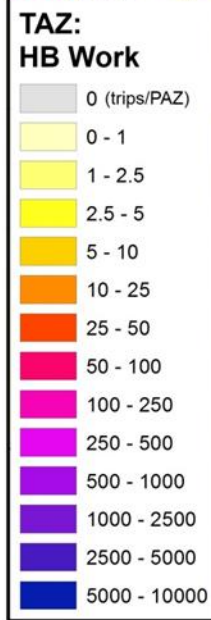
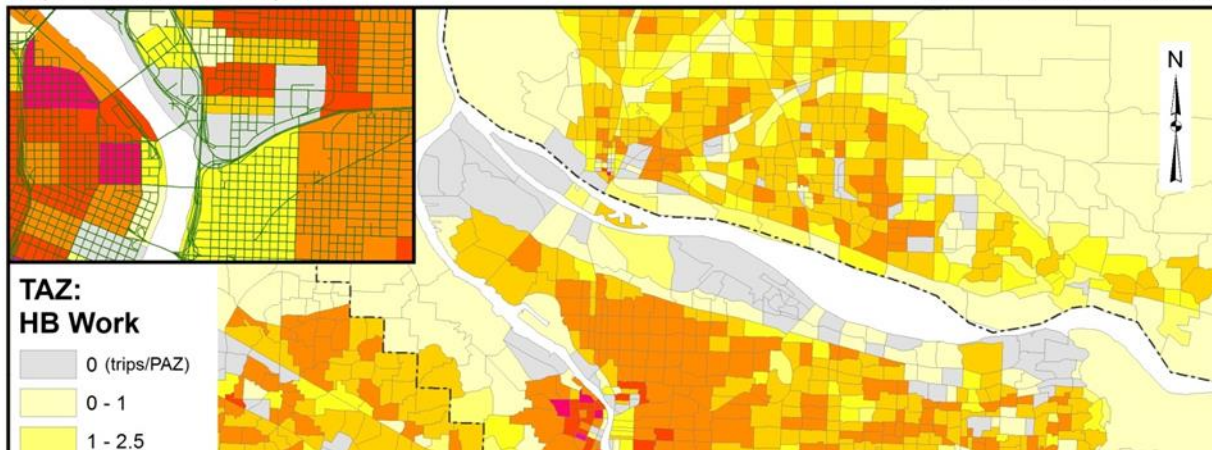
Metro currently has 8 trip production models applied to ~2,000 TAZs:

- HBW – Home-based work;
- HBshop – Home-based shopping;
- HBrec – Home-based recreation;
- HBoth – Home-based other (excludes school and college);
- NHBW – Non-home-based work;
- NHBNW – Non-home-based non-work;
- HBcoll – Home-based college; and
- HBsch – Home-based school.

After testing for scalability, we applied the same models to our pedestrian scale ~1.5M PAZs

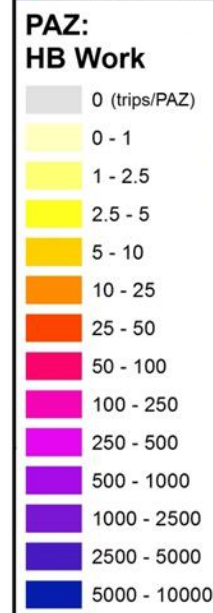
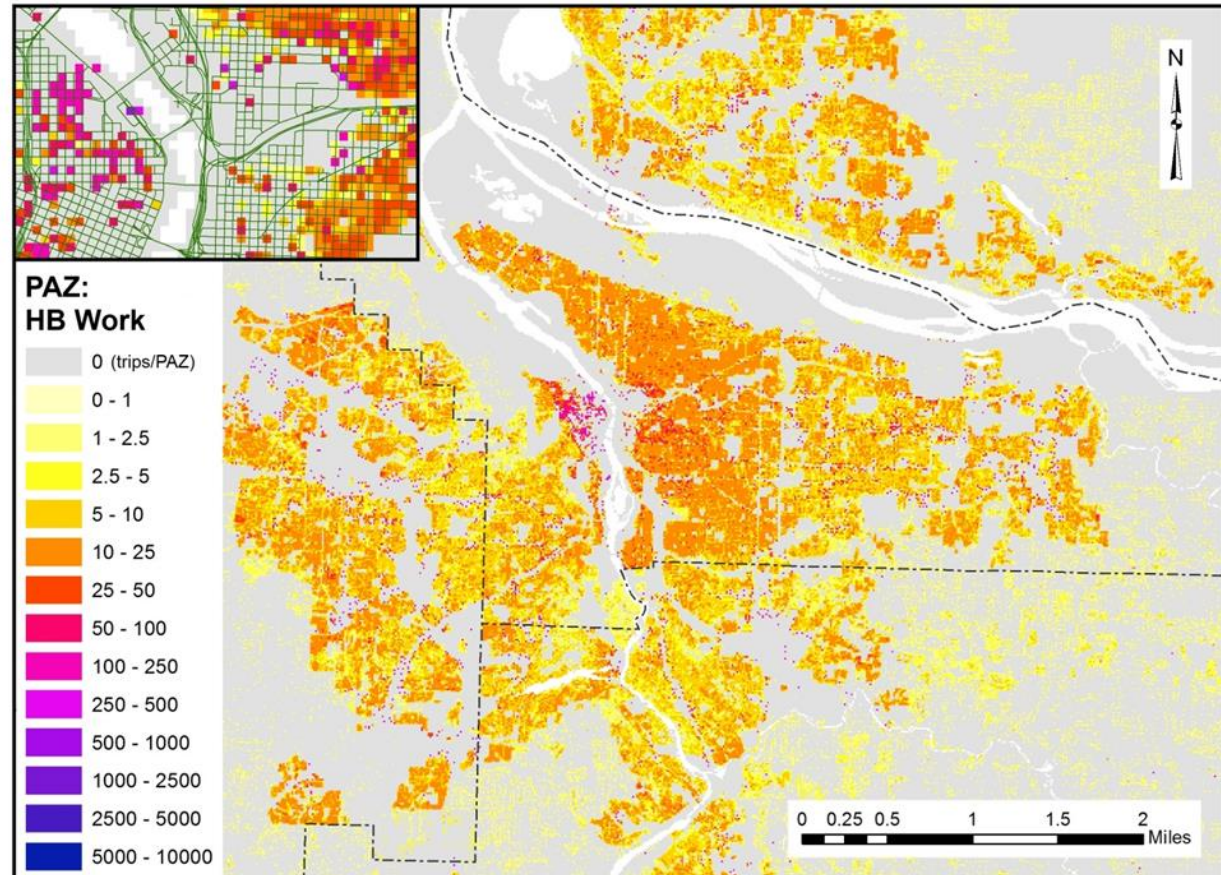
Trip Generation Outputs

TAZ Home-Based Work Productions

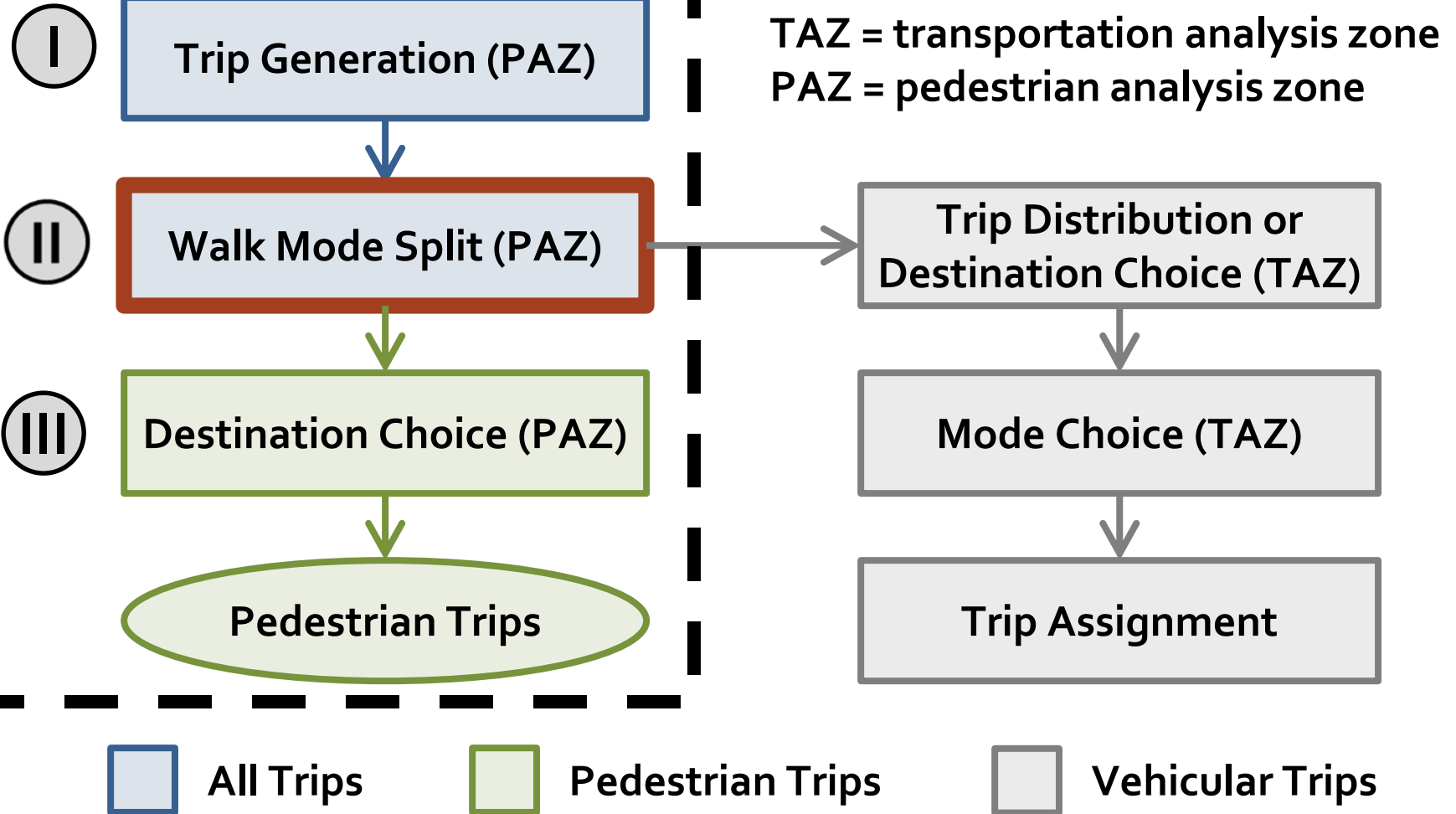


Trip Generation Outputs

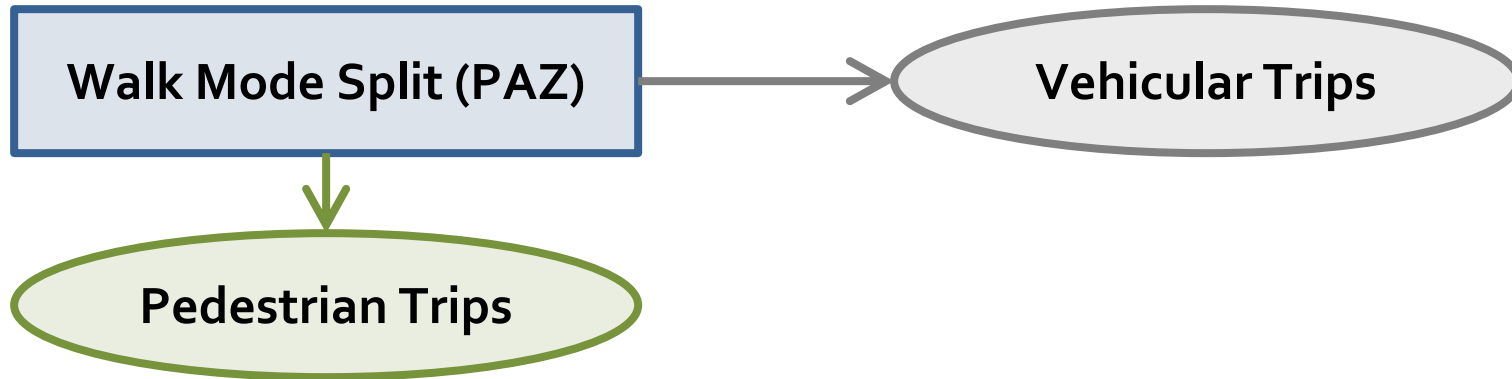
PAZ Home-Based Work Productions



II Walk mode split



II Walk mode split



$$Prob(\text{walk}) = f(\text{traveler characteristics}, PIE)$$

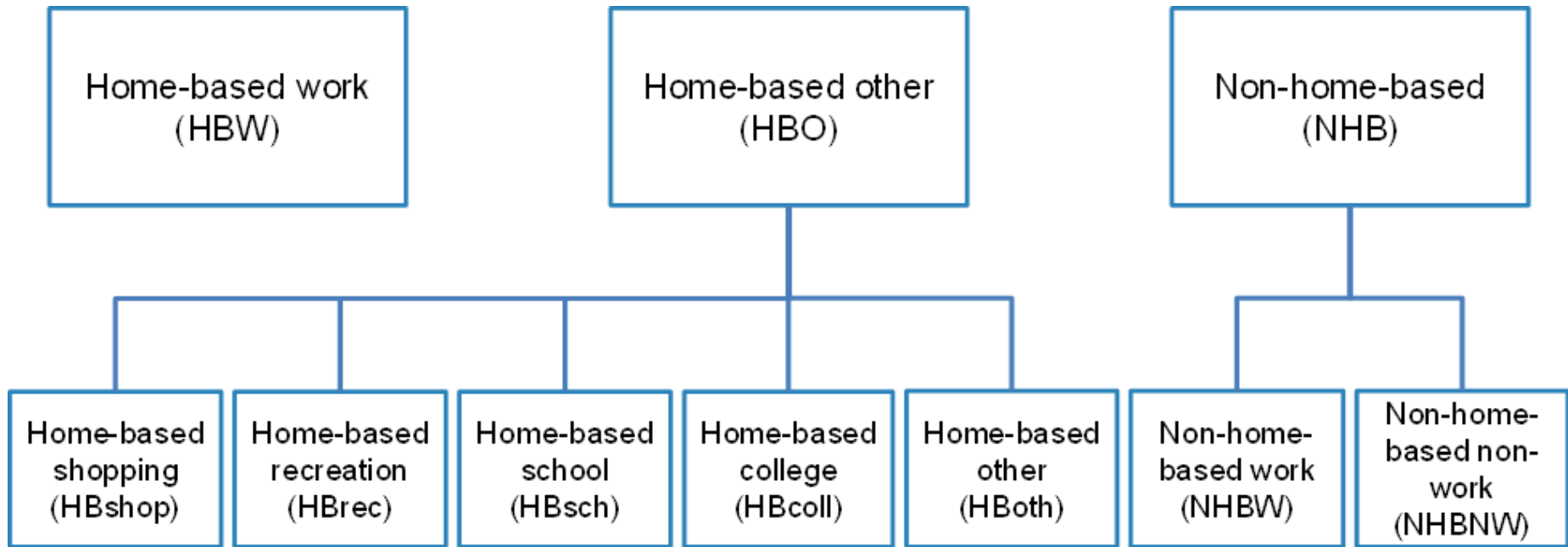
Data: 2011 OHAS, Production trip ends,
90% sample

Method: binary logit model

Spatial unit: pedestrian analysis zone (PAZ)



Walk mode split models



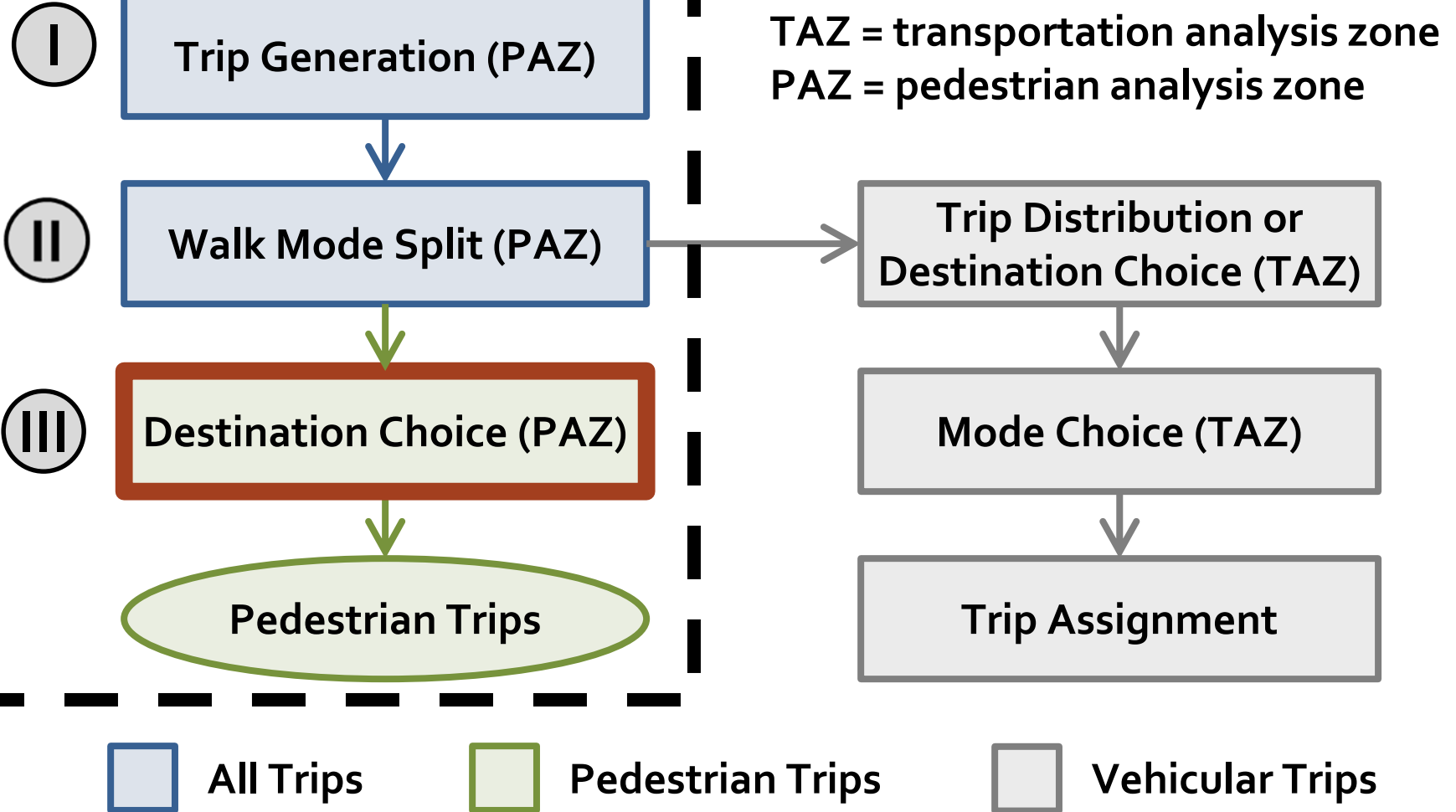
Traveler characteristics:

Household size, income, age, # of workers, # children, # vehicles

Built environment:

PIE

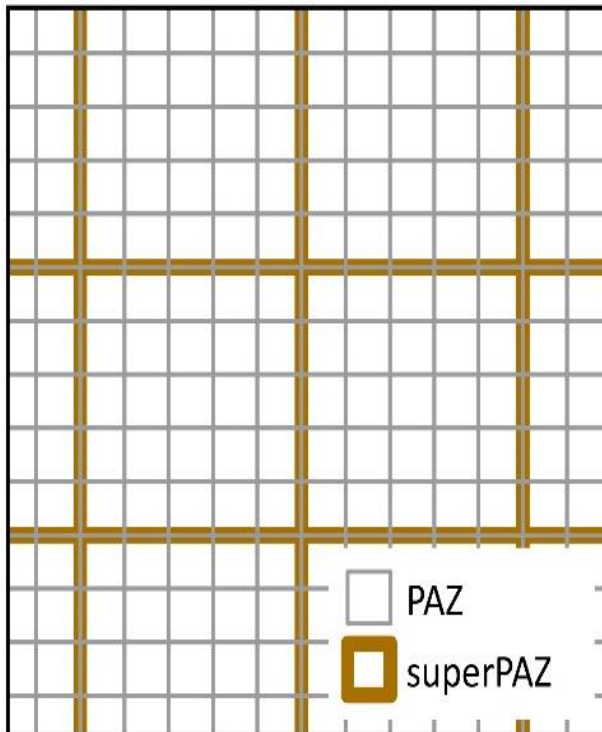
III Destination choice



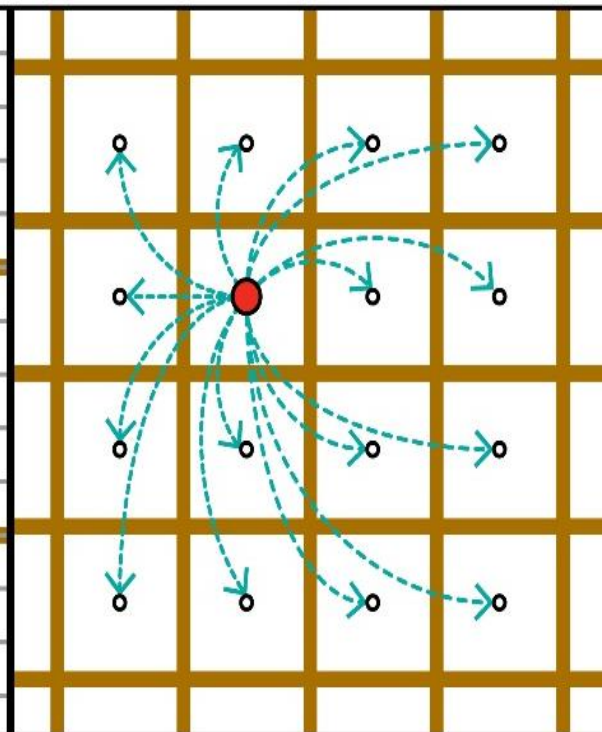


Destination choice

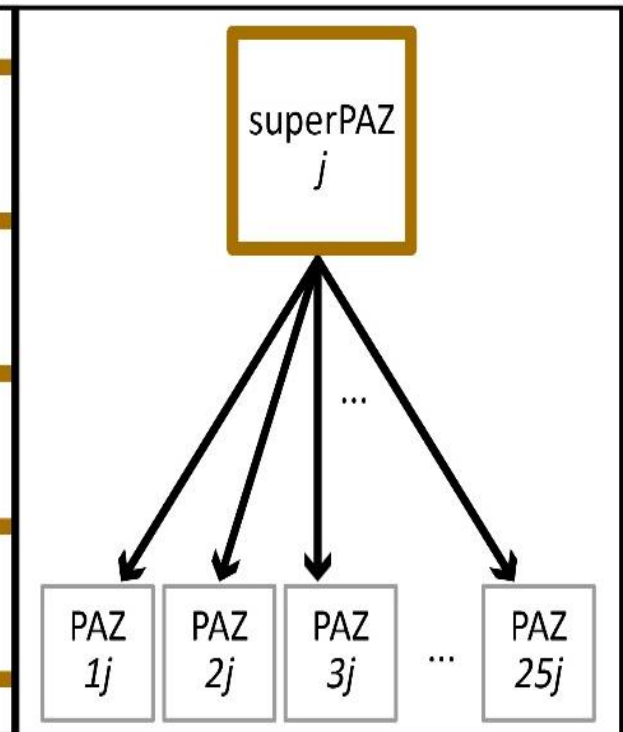
1. Aggregate PAZs to superPAZs



2. Apply destination choice model



3. Allocate trips from each superPAZ to PAZs





Destination choice

Prob(dest.) = function of...

network distance, - size / # of destinations

pedestrian environment, traveler characteristics

Data: 2011 OHAS

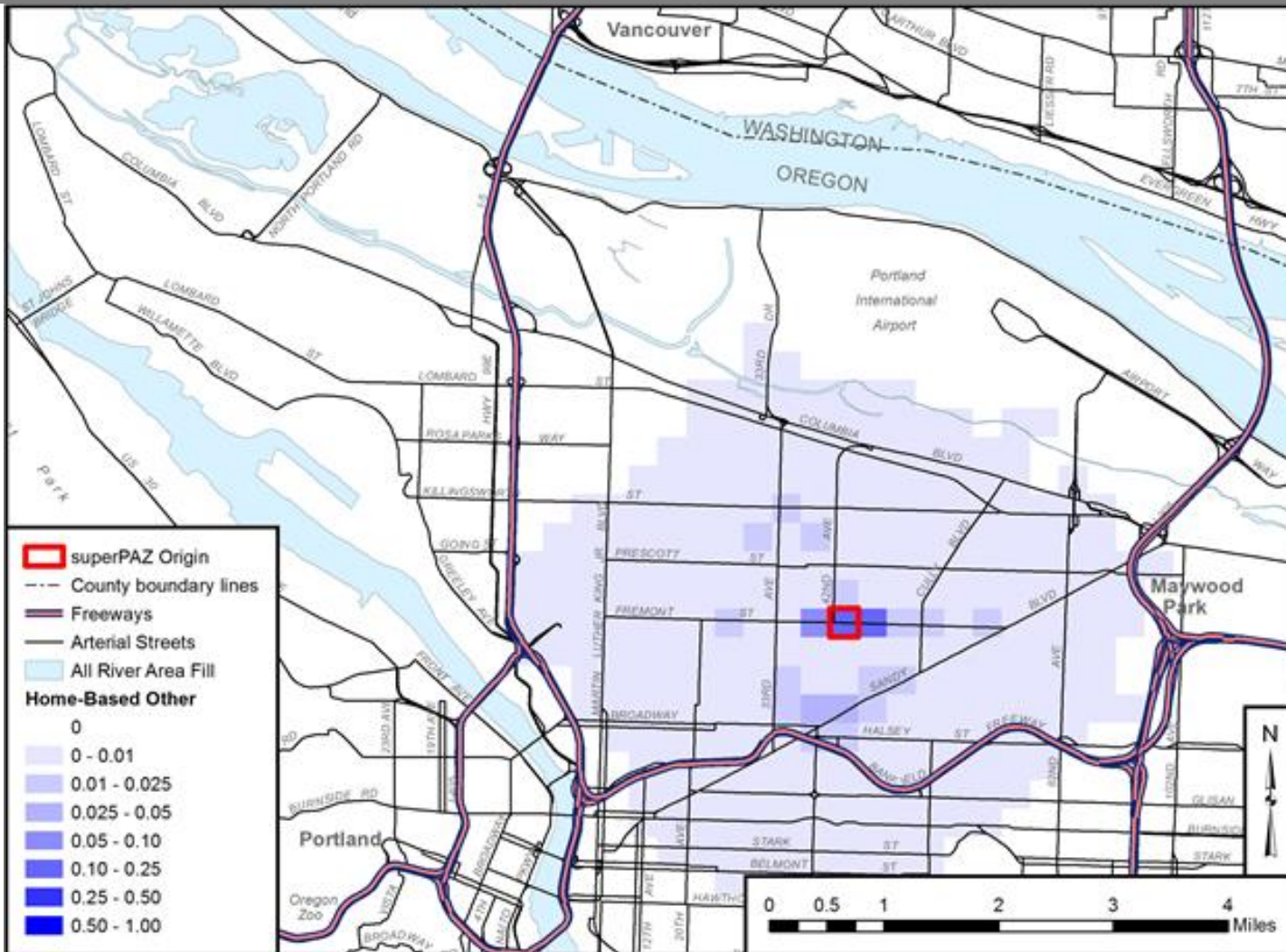
Method: multinomial logit model

Spatial unit: super-pedestrian analysis zone

Six trip types:	<u>home-based:</u>	<u>non-home-based:</u>
	work (HBW)	work (NHBW)
	shopping (HBS)	non-work (NHBNW)
	recreation (HBR)	
	other (HBO)	



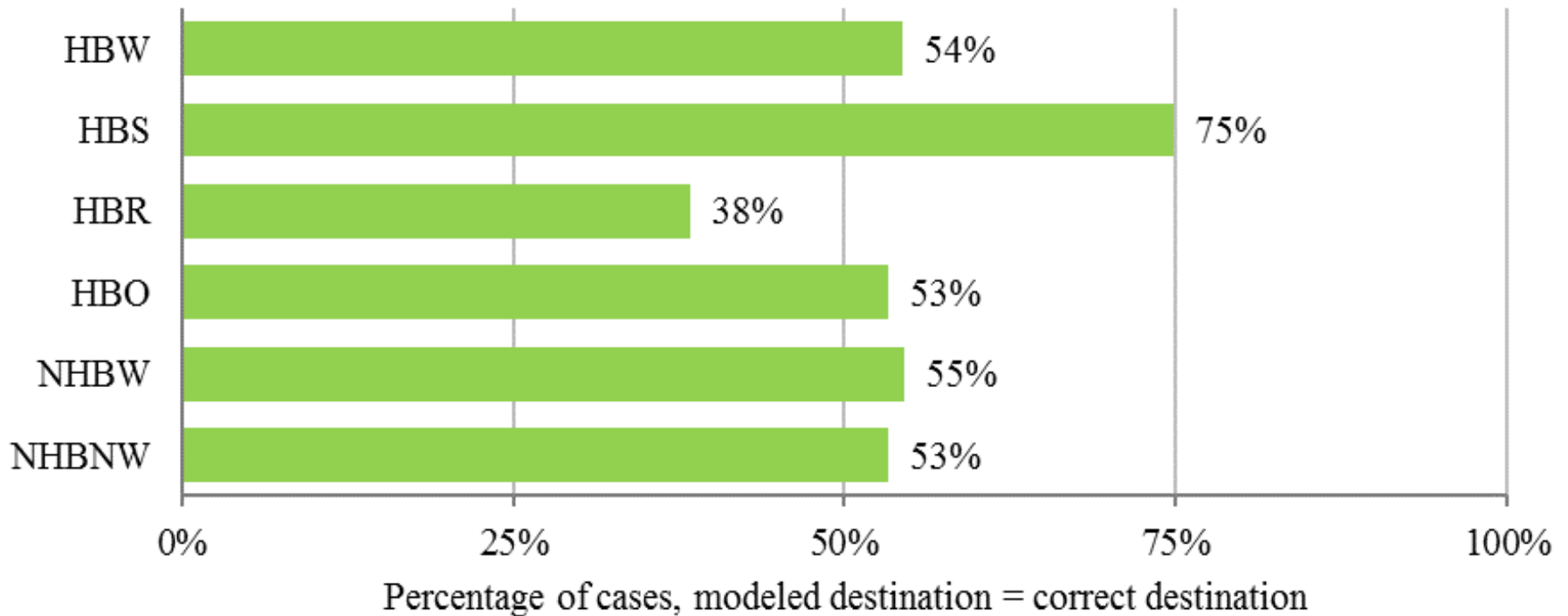
Destination Choice





Destination choice

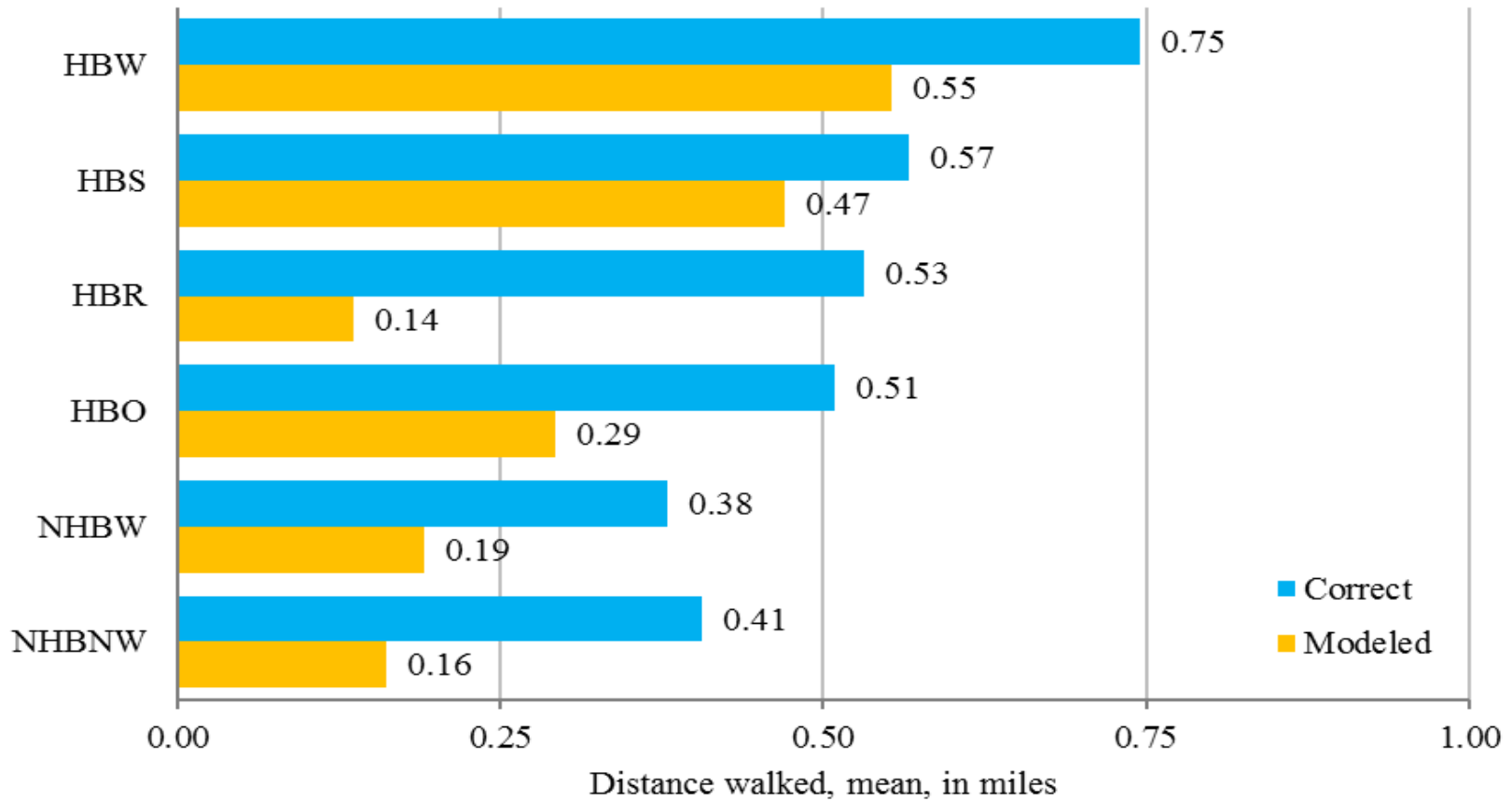
Model Validation – % Correct Destination

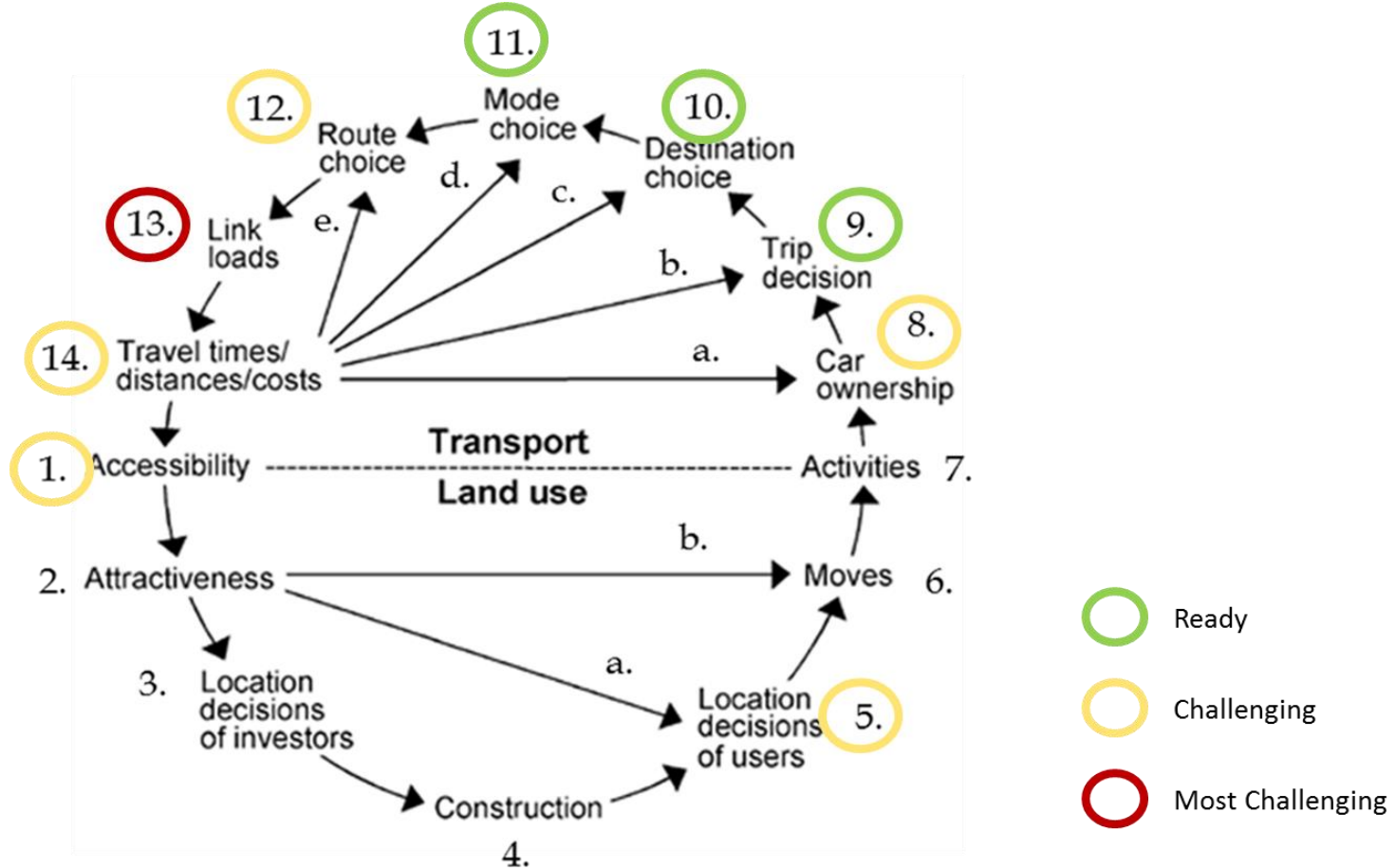




Destination Choice

Model Validation – Avg. Distance Walked





ON THE HORIZON

Behavioral research/data/methods

Behavioral research

Decision sequencing:

activity, mode, destination;
mode, destination, activity;
destination, activity, mode



Destination choice considerations

– choice set generation

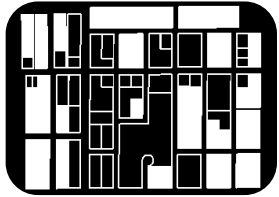


Willingness to walk



Path/route choice considerations





Built environment

- Thresholds & nonlinearities
- Mixing
- Scale



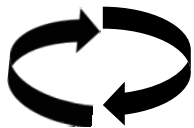
Lifestyle questions:

- Vehicle ownership & residential location
- Attitudes, motivations & values



Positive Utility of Travel

- What aspects?
- Diminishing returns?

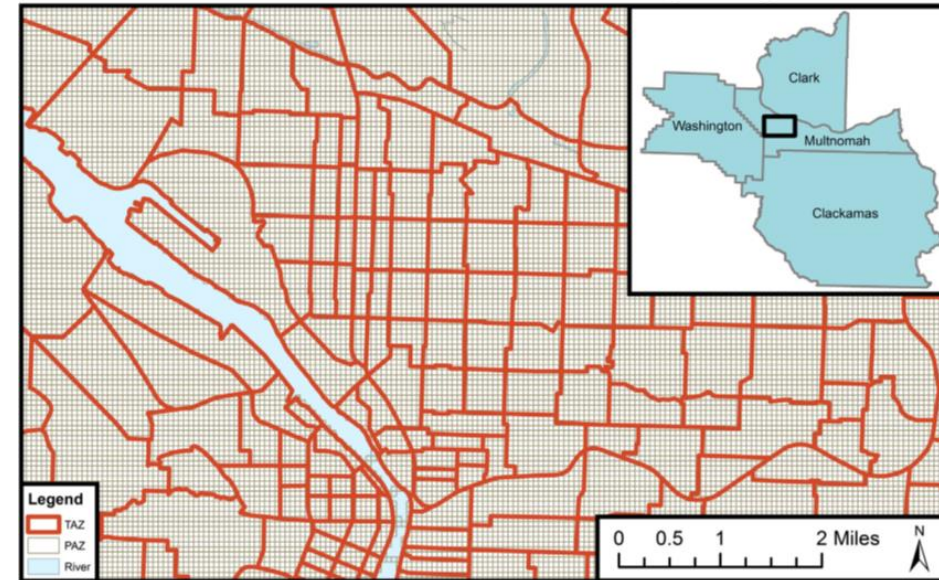


Mode feedbacks to trip generation

Spatial/Temporal Scale

- How much detail do we need?
- Depends on output needed for policy/research
- Capture variations in the pedestrian built & natural environment
- Spatial accuracy
- Theory/Behavior

PAZs and TAZs in Part of the Portland, Oregon, Region



Fixed Scales

- Administrative
- Statistical
- Artificial

Sliding Scales

- Areal Buffer
- Network Buffer
- Activity Space

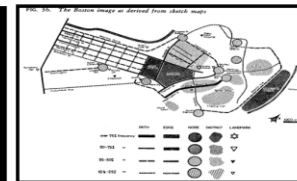
Perceptive Scales

- Mental Maps

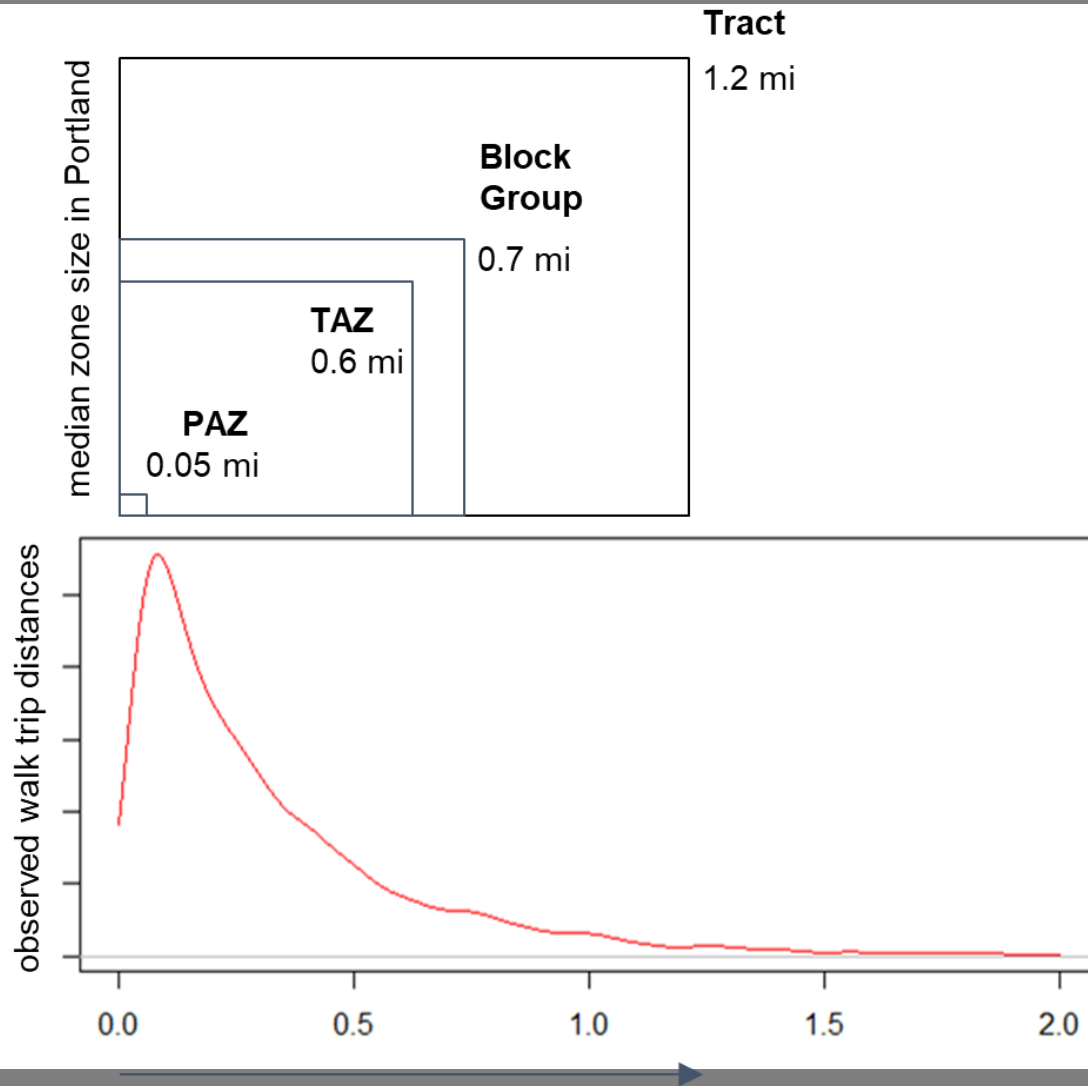
Fixed Scale: Statistical



Sliding Scale: Areal Buffer

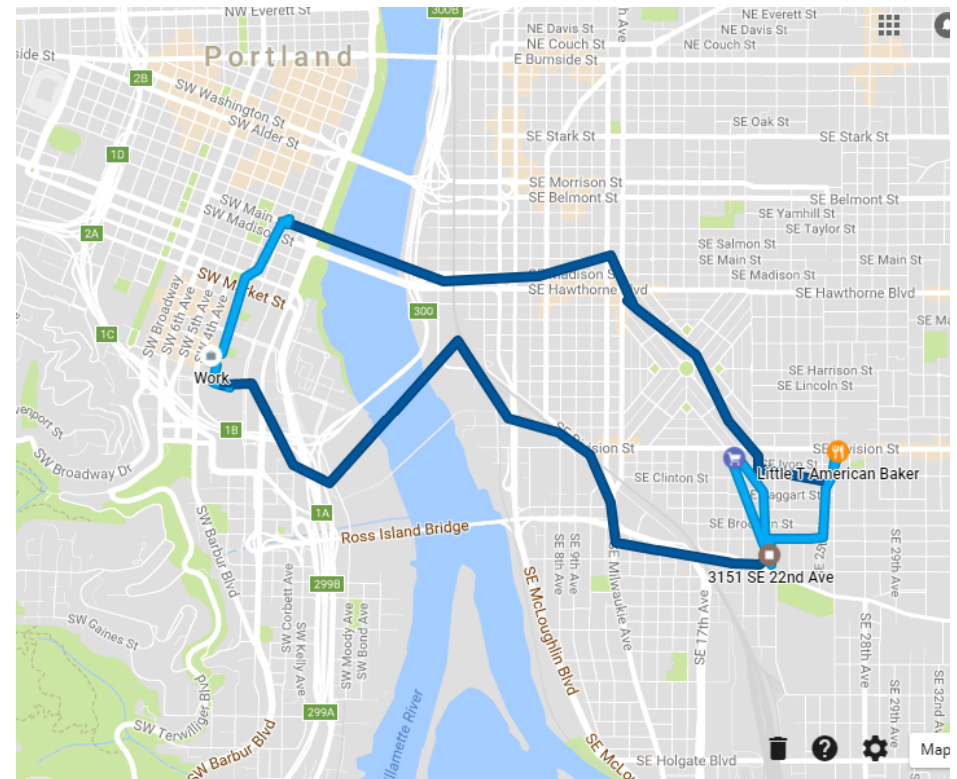


Trip distance & scale



Walking Behavior

- Passive data sources
 - Trip-level information
 - Multi-day
 - Multi-modal
 - Destinations
 - Routes & speeds
- But also need...
 - Motivations & considerations
 - Barriers
 - Trips not made



Built environment

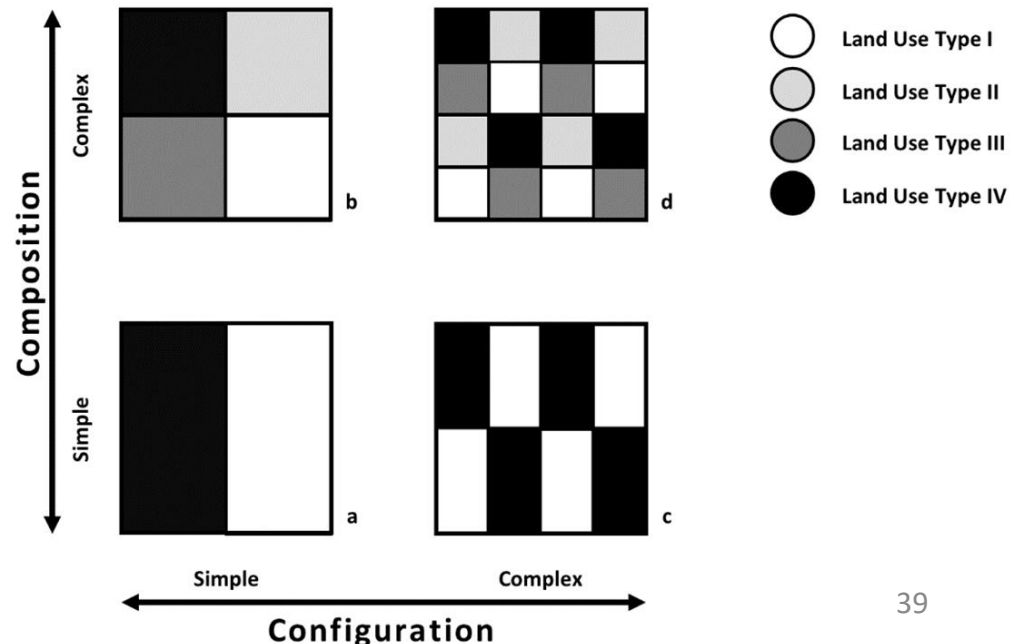
Time of Day	Morning (12am - 6am)		Mid-day (6am - 6pm)		Evening (6pm - 12am)	
	am	pm	am	pm	am	pm
Land Uses within Neighborhood	market	apartment	market	apartment	market	apartment
	office	house	office	house	office	house
	retail	park	retail	park	retail	park
	theatre	school	theatre	school	theatre	school

Temporal Availability of Land Use : yes no

- How & what to represent?
- Indices, proxies
- Forecasting

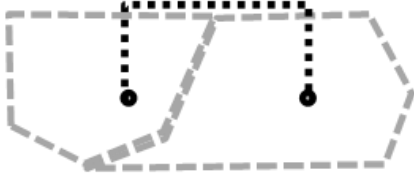


S.R. Gehrke, & K.J. Clifton. (2016). Toward a spatial-temporal measure of land-use mix. *Journal of Transport and Land Use*, 9(1):171-186

S.R. Gehrke, & K.J. Clifton. (2014). Operationalizing land use diversity at varying geographic scales and its connection to mode choice: Evidence from Portland, Oregon. *Transportation Research Record: Journal of the Transportation Research Board* 2453: 128-136.



Networks

- Network representation
- How do we attribute networks?
- Feedbacks of travel costs

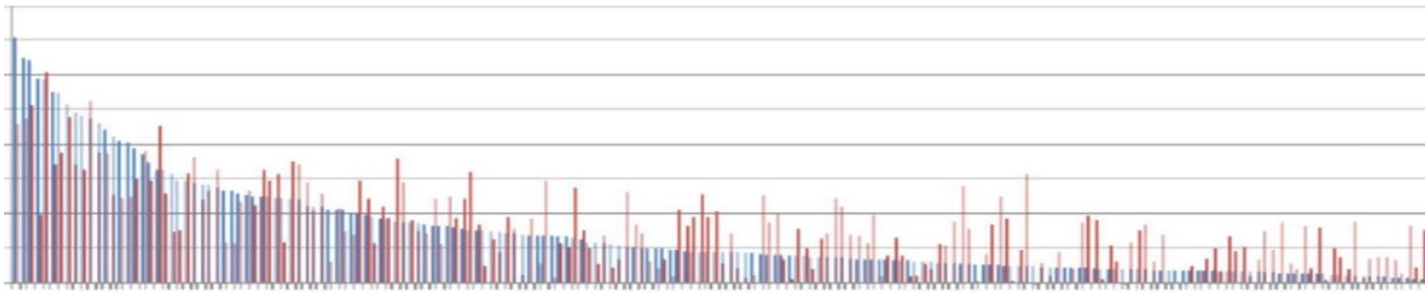
		
<p>Zone-based: Aggregate built environment into irregular zones around trip origin and destination (may not cover entire trip).</p>	<p>Buffer: Aggregate built environment into circular or network-based polygon buffers around trip origin and destination (may not cover entire trip).</p>	<p>Route: Measure built environment around or along shortest path or actual (reported) path (shortest path may not correspond to actual path; reported path may not correspond to actual path for all modes).</p>

Actual route Measurement area ----- Origin/destination ●

Broach, J. P. (2016). *Travel mode choice framework incorporating realistic bike and walk routes* (Order No. 10061477). Available from Dissertations & Theses @ Portland State University; ProQuest Dissertations & Theses Global.

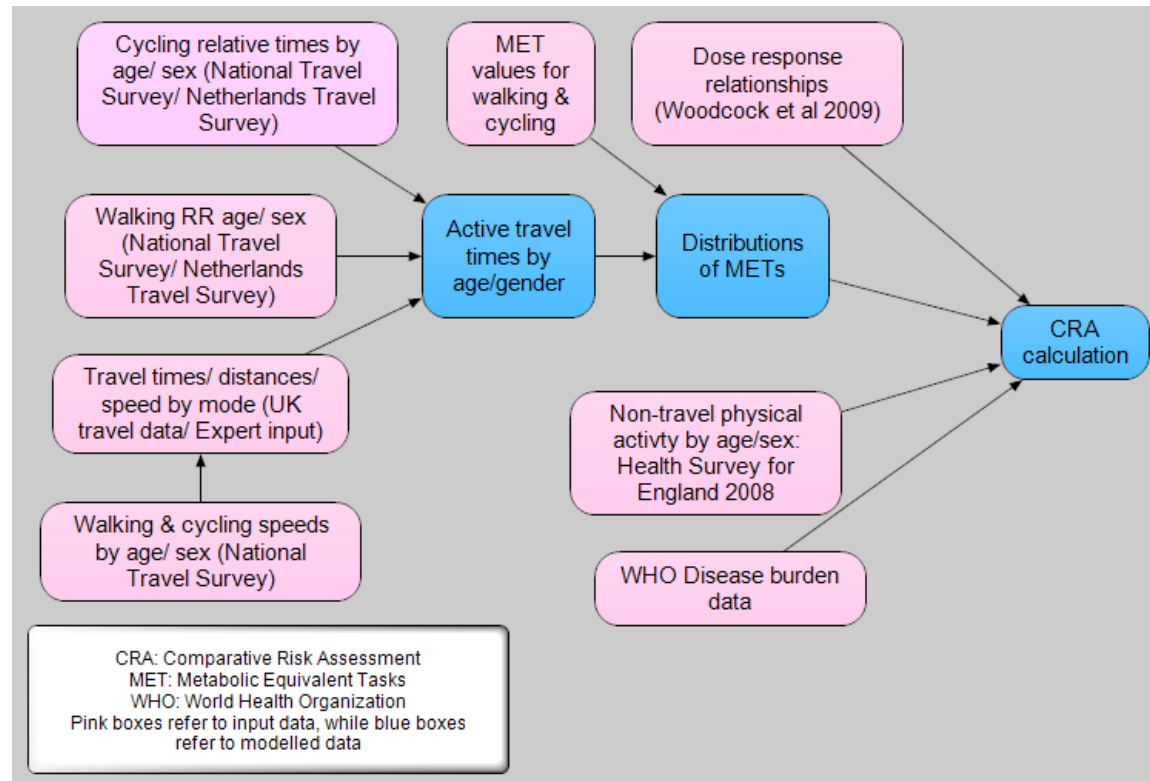
Validation

- Set aside estimation sample
- Compare to intersection counts
- Transferability: Evaluate the performance of models in many different communities
- Compare the performance of several different types of models in the same study area
- Have practitioners and advocates carefully review predicted volumes against their local knowledge



Link to Health Outcomes

- Health impact analysis
- Total time spent walking + speeds
- Physical activity budgets
- Crash risk exposure
- Pollutant exposure
- Feedback into life expectancy



Woodcock J, Givoni M, Morgan AS. Health Impact Modelling of Active Travel Visions for England and Wales Using an Integrated Transport and Health Impact Modelling Tool (ITHIM). Barengo NC, ed. PLoS ONE. 2013;8(1):e51462

Conclusions



- Tools for pedestrian (& bicycle) demand have matured
- Still lag behind motorized modes in sophistication and application
- Expanding list of policy issues
- More information & data
- Plenty of research questions!

Questions?

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Project info & reports:

<http://trec.pdx.edu/research/project/510>

<http://trec.pdx.edu/research/project/677>

Singleton, P. A., Schneider, R. J., Muhs, C. D., & Clifton, K. J. (2014). "The Pedestrian Index of the Environment (PIE): Representing the Walking Environment in Planning Applications," *Proceedings of the 93rd Annual Meeting of the Transportation Research Board*, 2014.

Clifton, K. J., Singleton, P. A., Muhs, C. D., & Schneider, R. J. 2016. "Representing pedestrian activity in travel demand models: Framework and applications", *Journal of Transport Geography*, Vol. 52:111-122. <http://dx.doi.org/10.1016/j.jtrangeo.2016.03.009>.

Clifton, K. J., Singleton, P. A., Muhs, C. D., & Schneider, R. J. 2016. "Development of destination choice models for pedestrian travel", *Transportation Research Part A*, 94: 255-265